

Computational Geometry

Gauss-Bonnet
Cauchy Rigidity

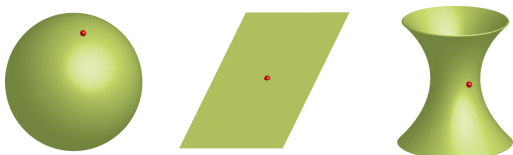
Gauss-Bonnet

- Let S be a smooth surface without boundary.

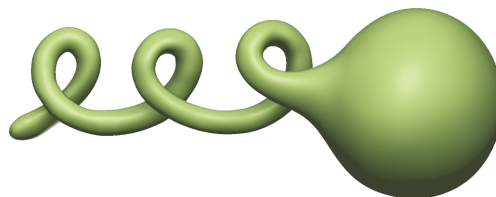
$$\int_S K \, dA = 2\pi \chi(S)$$

- K is the Gaussian curvature
- dA is the element of area

Curvature

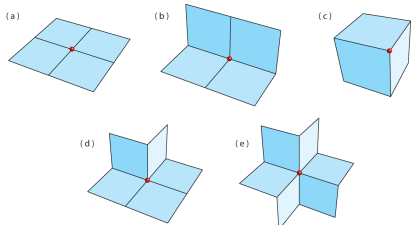


Total Curvature = 4π



Polyhedral Gaussian Curvature

- The Gaussian curvature $K(p)$ at a point p of a polyhedral surface is 2π minus the sum of the face angles incident to p .



Polyhedral Gauss-Bonnet

- For a polyhedron P ,

$$\sum_{v \in P} K(v) = 2\pi \chi(P)$$

Extension to Surface without Boundary

- Let S be a smooth surface.

$$\int_S K \, dA + \int_{\delta S} K_g \, ds = 2\pi \chi(S)$$

- K_g is the geodesic curvature on a curve C
- δS is the boundary curve

Geodesic Curvature

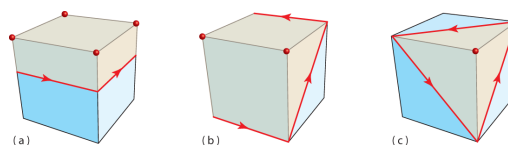
- Let P be a polyhedron with boundary. The geodesic curvature $K(p)$ at a boundary point p of P is π minus the sum of the face angles incident to p .
- Measures the turn angle at each p on a discrete boundary curve.
- Solely concentrated on the corners of the boundary curve.

General Polyhedral Gauss-Bonnet

- For a polyhedron P with δP as its boundary and $P \setminus \delta P$ its interior.

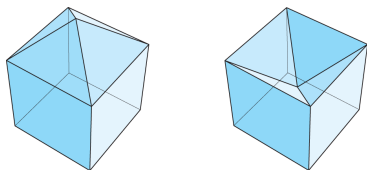
$$\sum_{v \in P \setminus \delta P} K(v) + \sum_{v \in \delta P} K(v) = 2\pi \chi(P)$$

Three Examples



Polyhedral Congruency

- congruent faces
- similiary arranged about each vertex
- convexity



Cauchy Rigidity Theorem

- If two closed, convex polyhedra are combinatorially equivalent, with corresponding faces congruent, then the polyhedra are congruent. In particular, the dihedral angles at corresponding edges are the same.
- Gluing together a collection of flat, rigid polygonal faces so that every vertex has non-negative Gaussian curvature will result in a unique convex polyhedron.

Steffen Polyhedron

