

More Logic

CS / Philo 372
week 5

Quantification

- $\exists x P(x)$
 - Existential Quantification
 - Read: there exists an x such that $P(x)$ is true
- $\forall x P(x)$
 - Universal Quantification
 - Read: for all x $P(x)$ is true

Quantification

- Suppose this set of facts
 - english(george).
 - english(henry).
 - english(william).
 - english(richard).
 - english(john).
 - french(henri).
- What do each of these sentences mean?
 - forAll x english(x) => king(x).
 - thereExists x english(x) => evil(x).
 - thereExists x thereExists y english(x) & french(y) => fight(x,y)
 - thereExists x forAll y english(x) & french(y) => fight(x,y).

Quantification Equivalence

- $\text{forall } x \text{ not}(P(x)) \iff \text{not}(\text{exists } x P(x))$
- $\text{not}(\text{forall } x P(x)) \iff \text{exists } x \text{ not}(P(x))$
- $\text{forall } x P(x) \iff \text{not}(\text{exists } x \text{ not}(P(x)))$
- $\text{exists } x P(x) \iff \text{not}(\text{forall } x \text{ not}(P(x)))$

Unification

- The process of finding facts that can consistently satisfy the constraints specified in a sentence
 - Recall from last week
 - $\text{edge2}(X,Y,Z) \text{ :- } \text{edge}(X,Z) , \text{edge}(Z, Y).$
 - When asked $\text{edge2}(a,\text{Mid},f)$ should get
 - $\text{Mid}=d$
 - $\text{Mid}=c$
 - When asked $\text{edge2}(\text{Bgn},d,\text{Nd})$ you get
 - $\text{Bgn}=a, \text{Nd}=f$
 - $\text{Bgn}=a, \text{Nd}=g$
 - $\text{Bgn}=a, \text{Nd}=e$

Forward Chaining Production Systems

- Basic concept
 - Start at the facts and use rules to derive new facts
 - Keep on deriving new facts until one of the new facts is the thing that you want to prove
 - $\text{hassecrets}(X) \ \& \ \text{citizenof}(X,Z) \ \& \ \text{paidby}(X,Y) \ \& \ \text{enemyof}(Y,Z) \Rightarrow \text{traitor}(X,Z).$
 $\text{spy}(x) \Rightarrow \text{hassecrets}(x)$
 $\text{cia}(x) \Rightarrow \text{hassecrets}(X) \ \& \ \text{citizenof}(X, \text{usa})$
.....
 - $\text{cia}(\text{bill}).$
 $\text{paidby}(\text{bill}, \text{cuba}).$
.....

Forward Chaining

- Major problem of FC is time
 - Usual first trick is to have few facts
 - For instance R1 / XCON had more than 10,000 rules in its library but would often start with ~10 facts
 - The set of facts (both starting and derived) is called the “working memory”
- Conjunct Ordering Problem
 - Find the ordering of conjuncts in the premise of a rule such that the total cost of determining if the rule is satisfied is minimal.
 - NP-complete

Forward chaining ...

- Conflict sets
 - At any one time several rules will satisfy all of their preconditions, how do you choose which one to execute (this is usually called “firing”)
 - The first one in the rule base
 - The most specific one
 - The one most recently satisfied by changes to WM.
 - ...
- Incremental FC
 - Do not recalc which rules match every time a new fact is deduced. (The conflict set does not change much because of one new fact)
 - Rete algorithm (a time-space trader)

SOAR

- A “general” mechanism for learning and acting
 - Newell (CMU), Laird (PARC), Rosenbloom(Stanford)
 - Throughout 1980's
 - Based on production systems
- Assume exists a “general performance system”
- Then a general learner must be general in
 - Task – works on all tasks
 - Knowledge – based on any info (examples, hints, ...)
 - Aspect – works on all aspects of system

Soar – the system

- Tasks have 4 required components
 - Goal – checkmate
 - Current problem space – chess
 - State – the chess board
 - Operator – a legal move from among many
 - Also “augmentations”
- Many tasks can be worked on concurrently
- Each task can have many subtasks

Soar tasks

- Tasks start with only a goal statement
 - problem can be broken down into filling the rest of the task fields
 - Namely: problem space, initial state and operator
- LT memory is a production system
 - Rules fire in parallel during “elaboration phase” which is used to to select operator
 - Rules fire until “quiescence”
 - Different for prior discussion of production systems?

Soar – performance

- Hope at end of elaboration phase is a uniquely identified operator to apply
- However, there may be an “impass”
 - No operator to apply (dead end)
 - Several operators appear to be equivalent – maze
 - No operator is better than any other – dark maze
 - Operators might be applied but all are rejected
- If have an impass, create a new (sub) task
 - Note that the new task might have a different problem spaces than the parent task

Learning in Soar

- 3 problems need to be addressed when thinking about learning within a performance system
 - 1) When is learning needed
 - 2) What needs to be learned
 - 3) When is the info to be learned available
- In Soar these have natural answers – subtask solution
- But Soar subtasks are rather specific
 - They need to be generalized
 - “Identifier variabilization”
 - Implicit generalization – the subtask contains only a fraction of the info in the larger task

Backward Chaining Logic Programming

- Start with a conclusion and work backward until you find a set of facts that are in the database
- Negation as failure
- Infinite loops
 - Depth-first backward chaining is “Incomplete”
 - Is breadth first also incomplete?
 - Is this a problem for forward chaining also?

More Prolog -- Building Lists

- Problem – determine if a list is a palindrome
 - Yes: [], [a], [a,a], [a,b,a],
 - No: [a,b],
- Idea: a list is a palindrome if the list and its reverse are identical
 - `palindrome(X) :- samelist(X,Y), reverse(X,Y).`
 - Samelist
 - Base case: `samelist([],[]).`
 - Other rules?
 - Reverse
 - Base case: `reverse([], []).`
 - `reverse([H|T],Res) :- reverse(T,Res2), append(Res2,[H], Res).`
 - NOTE: the reversed list is being built on the returns

Prolog – more list building

- Recognize $a^n b^n$
 - Yes: [], [a,a,a,b,b,b],
 - No: [a], [b,b], [a,a,b,b,b],
- Basecase:
 - $anbn([])$.
- Rule:
 - $anbn([a|Tail]) :- anbn(Tail, [a])$.
- Another basecase:
 - $Anbn([], [])$.
- More Rules:
 - $anbn([a|Tail], Aa) :- anbn(Tail, R), append(Aa,[a]. R)$
 - $anbn([b|Btail], [a|Atail]) :- anbn(Btail, Atail)$.

Prolog – doing math

- Same problem:
- `anbn2([])`.
- `anbn2([a|T]) :- anbn2(T, 1)`.
- `anbn2([], 0)`.
- `anbn2([a|T], N) :- plus(N, 1, Sm), anbn2(T, Sm)`.
- `anbn2([b|T], N) :- plus(N, -1, Sm), anbn2(T, Sm)`.

Prolog – more lists

- Take a multilevel list and flatten it
 - `[[[[a]]]] -> [a]` or `[a[b[c,d],e]] -> [a,b,c,d,e]`
- Base case
 - `flatten([], []).`
- Calls
 - `flatten([A|T], X) :- atom(A), flatten(T, Y), append([A], Y, X). % note the use of “atom”`
 - `flatten([A|T], X) :- append([A], Y, X), flatten(T, Y).`
- What happens is reverse append and flatten in last rule?