## CMSC 337 Algorithms: Design & Practice

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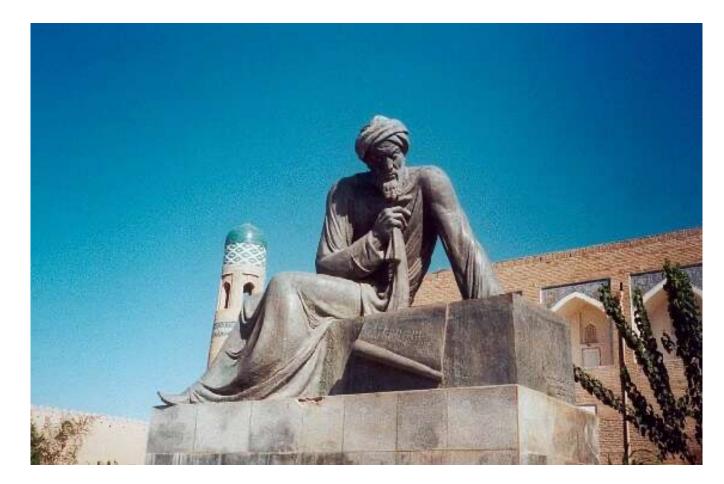
# **CMSC 337 Algorithms: Design & Practice** alt-title **Algorithms: Truth, Beauty &** Engineering

## Administrivia

- Instructor: Geoff Towell 259 Park Science Building gtowell at brynmawr dot edu
- Lecture Hours: Tuesday & Thursday, 9:55 -- 11:15am Room: Park 336
   Lab: Thursday 11:25 -- 12:45 in Park 230
   Office Hours: TBA
   Course Web site <u>https://cs.brynmawr.edu/cs337</u>

#### Algorithms: Truth, Beauty & Engineering

- Truth
  - History
  - Ethics
- Beauty
  - Elegance
  - Communication
- Engineering
  - Tricks of the trade
  - Eyes open to the world





# Algorithm

 "A computer algorithm is a set of steps to accomplish a task that is described precisely enough that a computer can run it." (Cormen, pg 1)

# Algorithm Desiderata

- "We want two things from a computer algorithm
  - correctness
  - efficiency

# **Correctness and Efficiency**

- Is correctness always required?
  - is it even possible?

• Define "efficiently"

# **Class Exercise**

- Write an algorithm for delivering a piece of paper into a frustrum
  - Constraints:
    - The frustrum is oriented with smaller side down
      - The larger end of the frustrum is open.
    - The deliverer may not get within 2 meters of the frustrum.
    - The approach, when implemented, must have at least a 90% success rate.

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#### • Beauty

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## **Beauty**



Protobytes Ira Greenberg Jellyfish.01 2004

## Elegance

- **Gordon Bell**: The cheapest, fastest and most reliable components are those that aren't there. (Later paraphrased by Musk -- "The best part is no part")
- Antoine de Saint Exupéry: A designer knows he has arrived at perfection not when there is no longer anything to add, but when there is no longer anything to take away.
- Albert Einstein: Everything should be made as simple as possible, but no simpler.

## **A Problem**

# Count the number of occurrences of all characters in a file.

Write an algorithm for this task

#### A C++ Program

```
// count # occurrences of all characters in a file
// written: 8/5/94, Owen Astrachan, modified 5/1/99
```

```
void Print(const tvector<int> & counts, int total);
void Count(istream & input, tvector<int> & counts, int & total);
```

```
int main()
    int totalAlph = 0;
    string filename = PromptString("enter name of input file: ");
      ifstream input(filename.c str()):
    if (input.fail() )
       cout << "could not open file " << filename << endl;</pre>
    {
        exit(1):
    tvector<int> charCounts(CHAR MAX+1,0);
                                              // all initialized to 0
    Count(input,charCounts,totalAlph);
    Print(charCounts,totalAlph);
    return 0:
void Count(istream & input, tvector<int> & counts, int & total)
// precondition: input open for reading
                 counts[k] == 0, 0 <= k < CHAR_MAX
11
  postcondition: counts[k] = # occurrences of character k
11
                  total = \# alphabetic characters
11
    char ch:
    while (input.get(ch))
                                         // read a character
       if (isalpha(ch))
                                         // is alphabetic (a-z)?
            total++:
        ch = tolower(ch);
                                         // convert to lower case
        counts[ch]++;
                                         // count all characters
}
```

## A Longer Program

Roberts, *The Art and Science of C* (A-W, 1995) The code is 3 1/2 pages long

Contains these Functions:

main, CountLetters, CountLettersInString, RecordLetter, DisplayLetterCounts, LetterIndex, ClearIntegerArray

## **Go Version1**

```
func main() {
    var m [1000]int
    reader := bufio.NewReader(os.Stdin)
    for {
        rune, n, err := reader.ReadRune()
        if err != nil || n==0 {
           break
        }
        m[rune] = m[rune]+1
    for i,v := range m {
        if (v!=0) {
            fmt.Printf("%c %4d\n", i,v)
        }
    }
```

# Go Version 2

```
func main() {
    m := make(map[rune]int)
    reader := bufio.NewReader(os.Stdin)
    for {
        rune, n, err := reader.ReadRune()
        if err != nil || n==0 {
           break
        m[rune] = m[rune]+1
    println(m)
```

# Comparing v1 and v2

- Algorithmically equivalent (?)
- v1 might crash
- v1 is faster
  - 640.260362ms vs 3877.255929ms on an 18M file

#### Communication

- How to talk about algorithms & computing?
- How to write about it?
- How to do presentations?
- How to exchange ideas?

#### Strunk & White's Rule 17

Vigorous writing is concise. A sentence should contain no unnecessary words, a paragraph no unnecessary sentences, for the same reason that a drawing should have no unnecessary lines and a machine no unnecessary parts. This requires not that the writer make all sentences short or avoid all detail and treat subjects only in outline, but that every word tell.

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## A Quiz

- A TV Commercial
  - "U.S. college students eat 60 million slices of pizza per month."
  - Is this reasonable?
- How much does a one-hour college lecture cost?
- A program sorts 1 million integers in one second. How long to sort 2 million?
- How long will an exhaustive search take to solve a TSP of size 10? 20? 30?

• Given an array, A of n integers arranged in ascending order, and an integer x.

search(A, n, x) = 
$$\begin{cases} i, such that A[i] = n \\ -1, & otherwise \end{cases}$$