

CS245: A Brief Introduction to Haskell

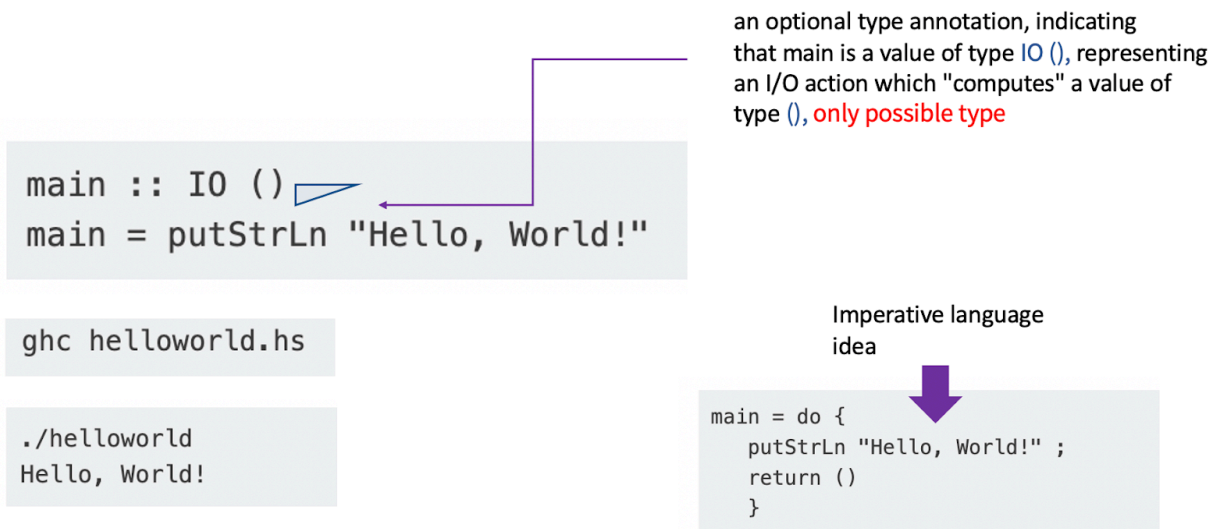
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1. History of Haskell

- Haskell was named after Haskell B. Curry, an American mathematician and logician.
- This language is widely used in academia and the industry.
- Haskell ranks at the 44th place on TIOBE Index for September 2020
- Haskell ranks at 25th place on the Ranking Programming Languages by GitHub users chart.

2. Some Key Features of Haskell

- Haskell is a purely functional language:
 - Remember: functional languages focus on the computation, not the “how to”!
 - Different between this and Java/C:



- The program is a function!
- Variables and Assignments aren't useful as variables are assigned on the go!
- Haskell is statically typed: Type determined at runtime instead of before runtime (Just like Java!)
 - Code compiled more quickly
 - Class errors are caught early.
- Haskell uses type inference: The user does not have to explicitly state every type in a program. Instead, the type of variables or functions is automatically inferred.
- Haskell uses lazy evaluation (also called call-by-need): Functions don't evaluate their arguments. An expression will only be evaluated when its value is needed. This:
 - Reduces running time, memory usage becomes hard to predict

- Allows for processing infinite data and bypassing undefined values (e.g results of infinite loops)
- Haskell is immutable and concurrent:
 - Immutability: Once a variable is assigned in Haskell, it's immutable. This helps “reduc[ing] coupling between components, simplif[ing] concurrency and parallelism, and decreas[ing] the total number of moving pieces in a system, making it easier to maintain and develop over time.” (Snoyman, 2017)
 - Concurrency: Allow multiple threads to be run at the same time.
- Haskell has garbage collection, like Java: garbage collector collects unused objects, freeing up spaces.

Sources:

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