


Algorithms

CS 231
Dianna Xu

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Algorithm



- Step-by-step method for performing some action
- An algorithm is a sequence of finite instructions, often used for calculation (Wikipedia)

```

    graph TD
      Start([Lamp doesn't work]) --> D1{Lamp plugged in?}
      D1 -- No --> A1[Plug in lamp]
      D1 -- Yes --> D2{Bulb burned out?}
      D2 -- Yes --> A2[Replace bulb]
      D2 -- No --> A3[Buy new lamp]
  
```

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Pseudo code

- Variables
 - Memory storage
 - Size and type
- Assignment statement
 - $x := \text{expr}$

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Conditional

- `if (condition) then s1 else s2`

```

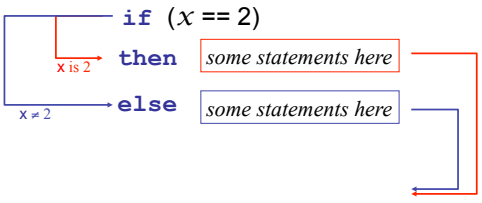
    graph TD
      In(( )) --> C[Condition]
      C --> C1[Case 1]
      C --> C2[Case 2]
      C1 --> Out(( ))
      C2 --> Out
  
```

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Structure

```

    if (x == 2)
    then some statements here
    else some statements here
  
```



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while loop

```

    while (condition)
    body
  end while
  
```

```

    graph TD
      In(( )) --> C[Condition]
      C --> P[process]
      P --> C
      C --> Out(( ))
  
```

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for loop

```
for (i := initial expr to final expr )
  body
next i
```

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Greatest common divisor

- $a, b \in \mathbb{Z}, a \neq 0, b \neq 0$, $\gcd(a, b)$ is the integer d with the following properties:
 - $d \mid a$ and $d \mid b$
 - $\forall c \in \mathbb{Z}$, if $c \mid a$ and $c \mid b$, then $c \leq d$

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Lemmas

- Lemma 1:
 - If r is a positive integer, then $\gcd(r, 0) = r$
- Lemma 2:
 - Given $a, b \in \mathbb{Z}$, with $b \neq 0$, and $q, r \in \mathbb{Z}$ such that: $a = bq + r$
 - Then $\gcd(a, b) = \gcd(b, r)$
 - Show $\gcd(a, b) \leq \gcd(b, r)$
 - And $\gcd(b, r) \leq \gcd(a, b)$

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The Euclidean Algorithm

- By hand: $\gcd(123, 456)$
 - $456 = 123 \cdot 3 + 87 \rightarrow \gcd(456, 123) = \gcd(123, 87)$
 - $123 = 87 \cdot 1 + 36 \rightarrow \gcd(123, 87) = \gcd(87, 36)$
 - $87 = 36 \cdot 2 + 15 \rightarrow \gcd(87, 36) = \gcd(36, 15)$
 - $36 = 15 \cdot 2 + 6 \rightarrow \gcd(36, 15) = \gcd(15, 6)$
 - $15 = 6 \cdot 2 + 3 \rightarrow \gcd(15, 6) = \gcd(6, 3)$
 - $6 = 2 \cdot 3 \rightarrow \gcd(6, 3) = 3$

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Algorithm: Euclidean

Input: A, B (A, B in $\mathbb{Z}, A > B \geq 0$)

Algorithm Body:

$a := A, \hat{b} := B, r := B$

while ($\hat{b} \neq 0$)

$r := a \bmod \hat{b}$

$a := \hat{b}$

$\hat{b} := r$

end while

Output: $\gcd := a$

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Properties of an Algorithm

- Input
- Output
- Definiteness
- Correctness
- Finiteness
- Effectiveness
- Generality

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Finding the Max Element

- Give an algorithm for finding the largest value in a finite sequence of integers

Input: $a_1, a_2, \dots, a_n \in \mathbb{Z}$

Algorithm Body:

```

max := a1
for (i := 2 to n)
  if (max < ai) then max := ai
next i

```

Output: max

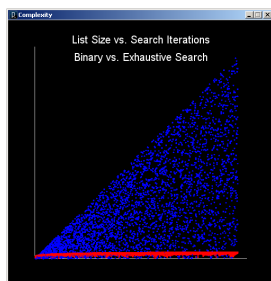
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Searching

- Locating an element in an ordered list
- 1 2 3 5 6 7 8 10 12 13 15 16 18 19 20 22
- Linear Search – Sequential Search
- Binary Search
 - 1 2 3 5 6 7 8 10 12 13 15 16 18 19 20 22
 - 12 13 15 16 18 19 20 22
 - 18 19 20 22
 - 18 19

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Running Time



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Sorting

- Ordering the elements of a list
- Bubble Sort
 - compare each pair and swap if necessary
- Insertion Sort
 - the front of the list is kept in order
 - the sorted list starts with 1 element, the first
 - each successive element is compared and inserted into the correct position in the sorted list

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Greedy Algorithm

- Optimization problems – to find a solution to the given problem that either maximizes or minimizes the value of some parameter
- The simplest approach – greedy
 - select the best available choice at each step
 - does not consider consequences of all sequences
 - solution is not always optimal

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