

Traversing the Tree

- Visiting each node in a specific order.
- Recursive methods are most commonly used to traverse a tree.
- Traversal orders
 - preorder
 - inorder
 - postorder

Inorder Traversal

- The aforementioned orders really refers to the order of the recursive call.
- Inorder:
 - call itself to traverse the left subtree
 - visit the current node
 - call itself to traverse the right subtree
 - Visiting means doing something to a node, simplest is to print it out.

inOrder

```
public void inOrder(Node current) {  
    if (current == null)  
        return;  
    inOrder(current.left);  
    current.printNode();  
    inOrder(current.right);  
}
```

Preorder and Postorder

- Preorder
 - visit the node
 - call itself on left subtree
 - call itself on right subtree
- Postorder
 - call itself on left subtree
 - call itself on right subtree
 - visit the node

Deleting a Node

- Deletion is the most complicated operation on a BST.
- The tree may need to be reorganized.
- Cases:
 - Node to be deleted is a leaf
 - Node to be deleted has one child
 - Node to be deleted has two children
- First step, find the node to be deleted and its parent

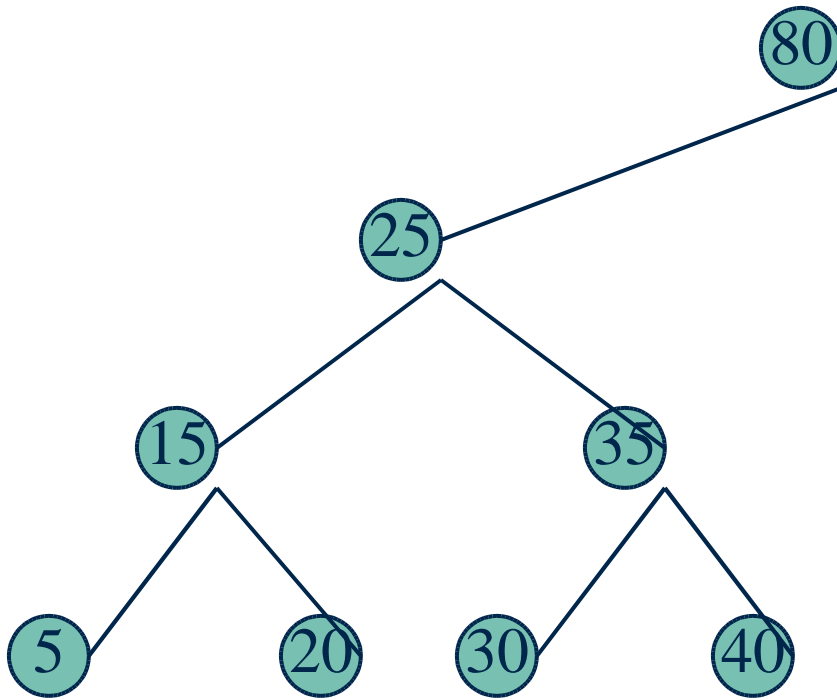
Leaf

```
if (current.getLeft()==null &&
    current.getRight() == null)
    {
        // deleting a leaf
        if (current==root)
            root = null;
        else {
            if (parent.getLeft()==current)
                parent.setLeft(null);
            else
                parent.setRight(null);
        }
    }
```

One Child

```
else if (current.getLeft() == null) {
    // only has a right left
    if (current==root)
        root = current.getRight();
    else if (current==parent.getLeft())
        parent.setLeft(current.getRight());
    else
        parent.setRight(current.getRight());
}
else if (current.getRight() == null) {
    // only has a left left
    if (current==root)
        root = current.getLeft();
    else if (current==parent.getLeft())
        parent.setLeft(current.getLeft());
    else
        parent.setRight(current.getLeft());
}
```

Two Children



- Can not simply replace with one child.
- Must replace with smallest of the right subtree

The Inorder Successor

- Replace the node with its inorder successor.
- To find inorder successor
 - Go to the right child
 - Keep going down to the last left child
 - If right child has no left child, then right child

getAndDelSuccessor

```
private TreeNode getAndDelSuccessor(TreeNode delNode) {
    TreeNode successorParent = delNode;
    TreeNode successor = delNode;
    TreeNode current = delNode.getRight();
    while (current != null) {
        successorParent = successor;
        successor = current;
        current = current.getLeft();
    }
    if (successor.getRight() == null && successor.getLeft() == null) {
        if (successorParent.getLeft() == successor)
            successorParent.setLeft(null);
        else
            successorParent.setRight(null);
        return successor;
    }
    if (successor != delNode.getRight()) {
        successorParent.setLeft(successor.getRight());
        successor.setRight(delNode.getRight());
    }
    return successor;
}
```

Successor is Right Child of `delNode`

- # We can just move the right subtree up.
 1. Disconnect **current** from **parent** and plug in **successor**.
 2. Disconnect **current**'s left child and connect it as the left child of **successor**.

Delete a node with two children

```
else {
    TreeNode successor = getAndDelSuccessor
                          (current);
    if (current == root)
        root = successor;
    else if (current == parent.getLeft())
        parent.setLeft(successor);
    else
        parent.setRight(successor);
    if (current.getLeft() != successor)
        successor.setLeft(current.getLeft());
    if (current.getRight() != successor)
        successor.setRight(current.getRight());
}
```