

Recursion — Pt 2

Back to Heaps

Remove Top

- Assume a min heap
- Let `parent.loc = top of heap`
- Repeat
 - If parent has no children STOP
 - Find the smallest child of the parent. Call it “bestchild”
 - If `bestchild.value < parent.value`
 - swap `bestchild.value` and `parent.value`
 - set `parent.loc = bestchild.loc`
 - ELSE STOP

Recursion

A method that calls itself, either directly or indirectly

Importantly, need a way to stop

Class Recurser

```
public void badRecurse(int c)
{
    System.out.println("A" + c);
    badRecurse(c-1);
}
```

```
public void goodRecurse(int c)
{
    System.out.println("B" + c);
    if (c <= 0) return;
    goodRecurse(c-1);
}
```

Write a recursive function that given a number computes its integer base N log.

e.g.

baseNlog(2, 1100) ==> 10

baseNlog(10, 1000) ==> 3

baseNlog(10, 9999) ==> 3

baseNlog(1, 9) ==> 0

baseNlog(4, 0) ==> 0

Recursion — return values

```
/**
 * A recursive function to add two positive numbers
 * @param num1 one of the numbers
 * @param num2 another number
 * @return the sum of the two numbers
 */
public int rAdder(int num1, int num2) {
    if (num2 <= 0)
        return num1;
    return rAdder(num1+1, num2-1);
}
public int rAdderB(int num1, int num2) {
    if (num2 <= 0)
        return 0;
    return 1+rAdderB(num1, num2-1);
}
```

Recursion — return values

```
/**
 * Implement multiplication recursively using addition
 * For example, given the args 7 and 4 write a recursive function
 * that computes 7+7+7+7
 * @param i1 a number
 * @param i2 another number
 * @return i1*i2
 */
public int multiply(int i1, int i2) {

}
```

Write a recursive function that given a number computes its integer base N log.

e.g.

$\text{baseNlog}(2, 1100) \implies 10$

$\text{baseNlog}(10, 1000) \implies 3$

$\text{baseNlog}(10, 9999) \implies 3$

$\text{baseNlog}(1, 9) \implies 0$

$\text{baseNlog}(4, 0) \implies 0$

Recursion — returning values & private recursive functions

```
private BigInteger fibonacciUtil(BigInteger fibNumA, BigInteger fibNumB, int
counter)
{
    System.out.println(counter + " " + fibNumA + " " + fibNumB);
    if (counter==1)
        return fibNumA.add(fibNumB);
    return iFibonacci(fibNumB, fibNumA.add(fibNumB), counter-1);
}
```

```
public BigInteger fibonacci(int n) {
    if (n<=0) // make sure that the number being asked for is reasonable
        return BigInteger.valueOf(0);
    if (n<3)
        return BigInteger.valueOf(1);
    return iFibonacci(BigInteger.valueOf(1), BigInteger.valueOf(1), n-2);
}
```

recursion practice

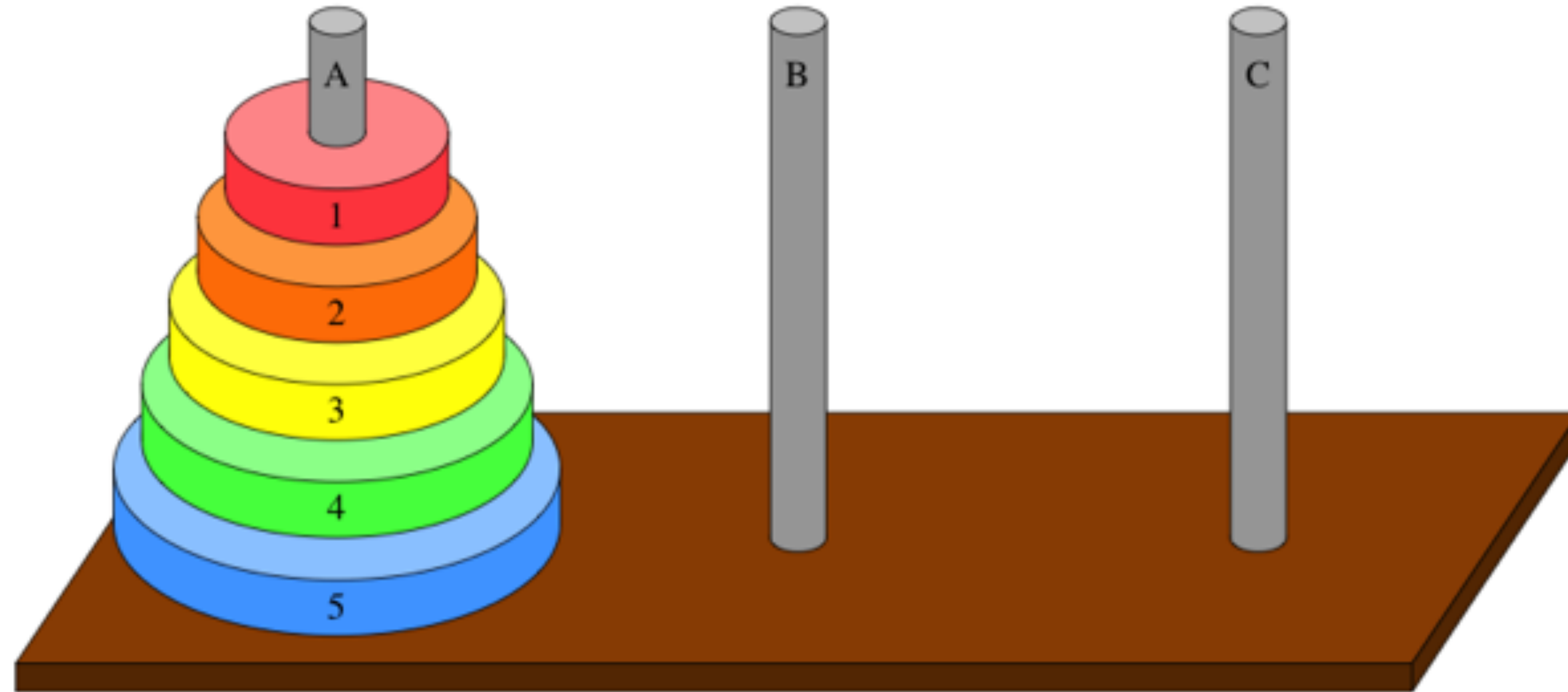
```
/**  
 * Write a recursive function to add all the values in the array  
 * Hint, this method should not be recursive. Rather make a  
 * private recursive function and call that from here  
 * @param array  
 * @return the sum of the numbers in the array  
 */  
public int addArray(int[] array);
```

```
/**  
 * Return true iff the string is a palindrome.  
 * @param s -- the string to be checked  
 * @return true iff the provided string is a palindrome  
 */  
public boolean palindrome(String s);
```

more returning values

```
/**
 * Build up an ArrayList containing the numbers 1..count
 * This code does not handle negative numbers, at all.
 * @param count the max number in the returned ArrayList
 * @return an ArrayList containing the numbers 1..count
 */
public ArrayList<Integer> rAccumulate(int count)
{
    if (count <= 0)
        return new ArrayList<Integer>();
    ArrayList<Integer> a1Acc = rAccumulate(count-1);
    a1Acc.add(count);
    return a1Acc;
}
```

Towers of Hanoi



Complexity Analysis: $O(2^n)$!!!!

Finding a data item

- Suppose you have an array (or ArrayList) of N items. How do you determine if the array contains a particular item?
 - Does the form of the array matter?
 - Unsorted
 - Sorted
 - Heap
 - What is the complexity of finding an item?

Binary Search

- Search for an integer (22) in an ordered list

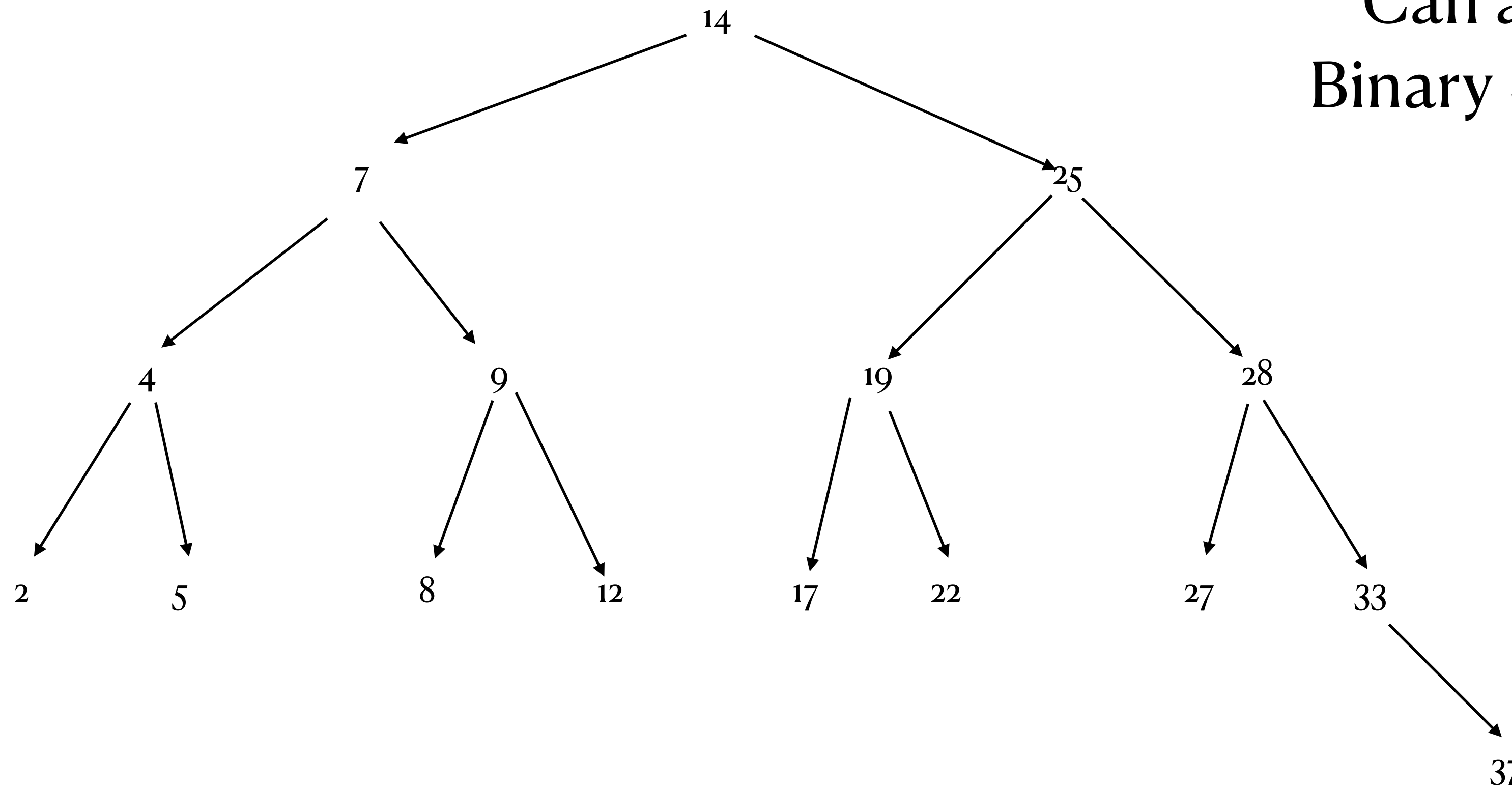
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
2	4	5	7	8	9	12	14	17	19	22	25	27	28	33	37

- $mid = \left\lfloor \frac{low + high}{2} \right\rfloor = \left\lfloor \frac{0 + 15}{2} \right\rfloor = 7$
 - `target == data[mid]`, found
 - `target > data[mid]`, recur on second half
 - `target < data[mid]`, recur on first half

View the data as a binary tree

“Binary Search Tree”

Is this a heap?
Can a heap be a
Binary Search Tree?



Binary Search Code

```
/**
 * The public facing call to array search
 * The array to be searched is a private instance variable
 * @param target the value being searched for
 * @return true if the value is in known, false otherwise
 */
public boolean contains(int target) {
    if (data==null)
        return 0;
    return iSearch(target, 0, data.length-1, 0);
}
```

Suppose change instance variable data to ArrayList?

Binary Search Code

```
/**
 * Binary search, recursively on sorted internal array of ints
 * @param target the item to be found
 * @param lo the bottom of the range being searched
 * @param hi the top of the range being searched
 * @param steps the number of steps the search has taken
 * @return true if the target was found
 */
private boolean iSearch(int target, int lo, int hi, int steps) {
    if (lo>hi) return false;
    int mid = (lo+hi)/2;
    System.out.println(target + " " + data[mid] + " " + lo + " " + hi + " " + steps);
    if (data[mid]==target) return true;
    if (data[mid]<target)
        return iSearch(target, mid+1, hi, steps+1);
    else
        return iSearch(target, lo, mid-1, steps+1);
}
```

Binary Search Analysis

- Each recursive call divides the array in half
- If the array is of size n , it divides (and searches) at most $\log_2 n$ times before the current half is of size 1
- $O(\log_2 n)$

Reimplement Binary search with iteration

What parameters does the iterative method need?
Does a separate private method even make sense?

Backtracking with Recursion

- Previous examples all progressed linearly to success/failure
- So consider doing binary like search on an unsorted array
- Need to backtrack and try other directions on failure.
- Backtracking is when recursion really shines

Backtracker

```
/** Binary-like search, but will work on sorted or unsorted lists  
 * because it can do backtracking.  
 */
```

```
private boolean iSearch(int target, int lo, int hi, int depth)  
{  
    if (lo>hi) { return false; }  
    int mid = (lo+hi)/2;  
    System.out.println(" " + target + " " + data[mid] + " " + lo + "  
" + depth);  
    if (data[mid]==target) return true;  
    if (iSearch(target, mid+1, hi, depth+1))  
        return true;  
    return iSearch(target, lo, mid-1, depth+1);  
}
```