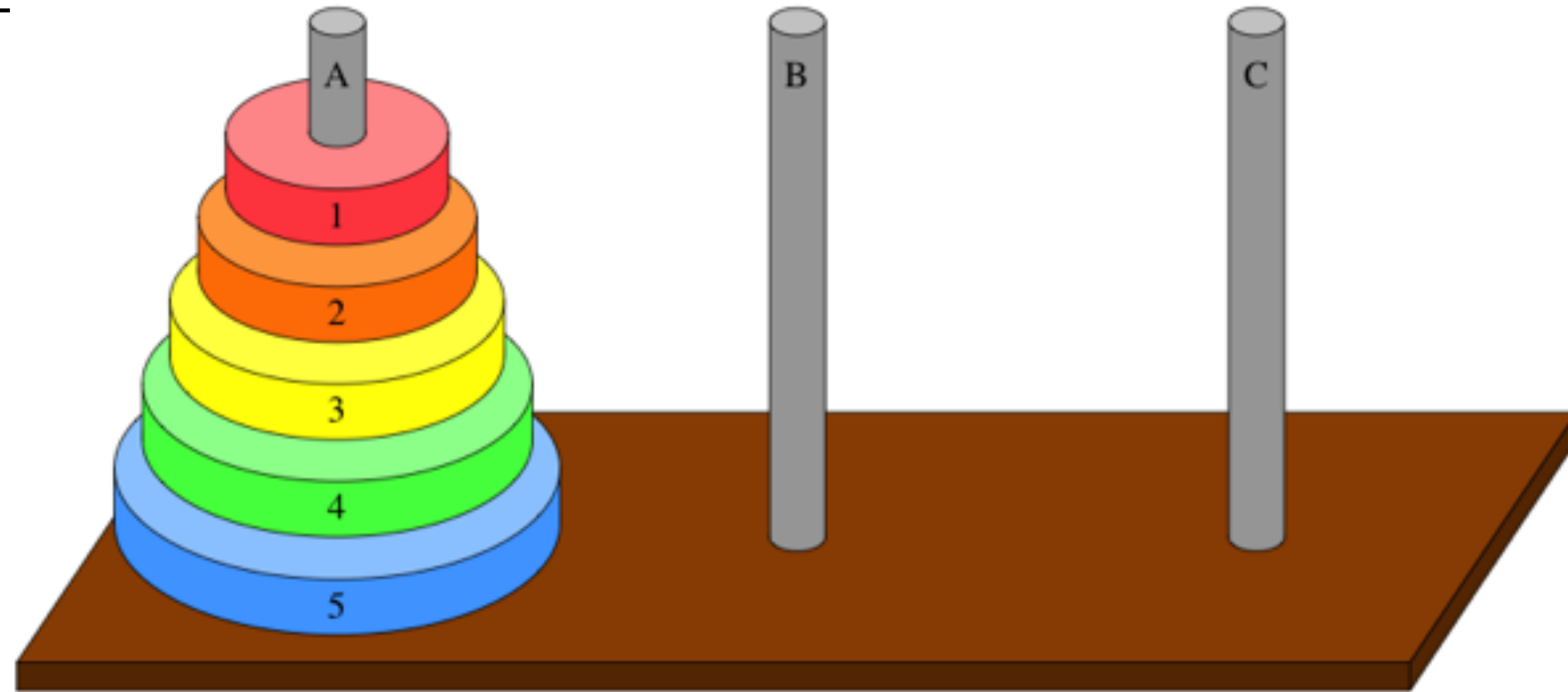


# Recursion — Pt 2

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# Towers of Hanoi

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Extra Credit: +15 to homework grade

<http://165.106.10.159/~gtowell/Towers/>

Must be done by May 5

Must submit a believable time. +5 in-class final round.

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# Recursion

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A method that calls itself, either directly or indirectly

**Importantly, need a way to stop**

Class Recurser

```
public void badRecurse(int c)
{
    System.out.println("A" + c);
    badRecurse(c-1);
}
```

```
public void goodRecurse(int c)
{
    System.out.println("B" + c);
    if (c <= 0) return;
    goodRecurse(c-1);
}
```

Write a recursive function that given a number computes its integer base N log.

e.g.

baseNlog(2, 1100) ==> 10

baseNlog(10, 1000) ==> 3

baseNlog(10, 9999) ==> 3

baseNlog(1, 9) ==> 0

baseNlog(4, 0) ==> 0

---

# Recursion — return values

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```
/**
 * A recursive function to add two positive numbers
 * @param num1 one of the numbers
 * @param num2 another number
 * @return the sum of the two numbers
 */
public int rAdder(int num1, int num2) {
    if (num2 <= 0)
        return num1;
    return rAdder(num1+1, num2-1);
}
public int rAdderB(int num1, int num2) {
    if (num2 <= 0)
        return 0;
    return 1+rAdderB(num1, num2-1);
}
```

---

# base 2 log

---

```
public int base2log(int num) {
    if (num == 1)
        return 0;
    return 1 + base2log(num / 2);
}

public int base2logB(int num) {
    if (num <= 0)
        return -1;
    if (num == 1)
        return 0;
    return base2logBUtil(num, 1);
}

private int base2logBUtil(int num, int upward) {
    if (upward > num)
        return -1; // stops 1 too late, so return -1
    return 1+base2logBUtil(num, upward * 2);
}
```

---

# Counter the number of occurrences of a letter in a string

---

```
public int numOccur1(char ch, String str) {  
    if (str == null || str.equals("")) {  
        return 0;  
    }  
    int count = 0;  
    if (str.charAt(0) == ch) {  
        count++;  
    }  
    numOccur1(ch, str.substring(1));  
    return count;  
}
```

What does this return on “a”, “abc”

Why?

---

# Occurrence count v2

---

```
int acount = 0;

public int numOccur2(char ch, String str) {
    if (str == null || str.equals("")) {
        return 0;
    }
    if (str.charAt(0) == ch) {
        acount++;
    }
    numOccur2(ch, str.substring(1));
    return acount;
}
```

Correct answer, but a BAD solution

---

# Occurrence count v3 and v4

---

```
public int numOccur3(char ch, String str) {  
    if (str == null || str.equals("")) { return 0; }  
    int count = 0;  
    if (str.charAt(0) == ch) { count = 1; }  
    return count + numOccur3(ch, str.substring(1));  
}
```

```
public int numOccur4(char ch, String str) {  
    return numOccur4Util(ch, str, 0);  
}
```

```
private int numOccur4Util(char ch, String str, int count) {  
    if (str == null || str.equals("")) { return count; }  
    if (str.charAt(0) == ch) { count++; }  
    return numOccur4Util(ch, str.substring(1), count);  
}
```



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# v5 and v6

---

```
public int numOccur5(char ch, String str) {
    if (str == null || str.length()==0)
        return 0;
    return numOccur5Util(ch, str, 0, 0);
}
private int numOccur5Util(char ch, String str, int loc, int count) {
    if (loc >= str.length())
        return count;
    if (str.charAt(loc) == ch) { count++; }
    return numOccur5Util(ch, str, loc+1, count);
}

public int numOccur6(char ch, String str) {
    if (str == null || str.length()==0)
        return 0;
    return numOccur6Util(ch, str, 0);
}
private int numOccur6Util(char ch, String str, int loc) {
    if (loc >= str.length())
        return 0;
    int cc = 0;
    if (str.charAt(loc) == ch) { cc=1; }
    return cc+numOccur6Util(ch, str, loc+1);
}
```

---

# recursion practice

---

```
/**  
 * Compute the sum of the components of the array  
 */  
public int addArray(int[] array);
```

```
/**  
 * Count the number of odd numbers in the  
 * provided array  
 */  
public int numOdd(ArrayList<Integer> intArrLis)
```

---

# more returning values

---

```
public ArrayList<Integer> rAccumulate(int count)
{
    if (count <= 0)
        return new ArrayList<Integer>();
    ArrayList<Integer> alAcc = rAccumulate(count - 1);
    alAcc.add(count);
    return alAcc;
}
```

```
public ArrayList<Integer> rAccumulateB(int count) {
    ArrayList<Integer> ret = new ArrayList<>(count);
    rAccumulateUtil(count, ret);
    return ret;
}
```

```
private void rAccumulateUtil(int count, ArrayList<Integer> arrLis) {
    if (count <= 0)
        return;
    arrLis.add(count);
    rAccumulateUtil(count - 1, arrLis);
}
```

```
public static void main(String[] args) {
    System.out.println("AA " + (new AB()).rAccumulate(5));
    System.out.println("BB " + (new AB()).rAccumulateB(5));
}
```

What is the output?

# Finding a data item

- Suppose you have an array (or ArrayList) of  $N$  items. How do you determine if the array contains a particular item?
  - Does the form of the array matter?
    - Unsorted
    - Sorted
  - What is the complexity of finding an item?

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# Binary Search

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- Search for an integer (22) in an ordered list

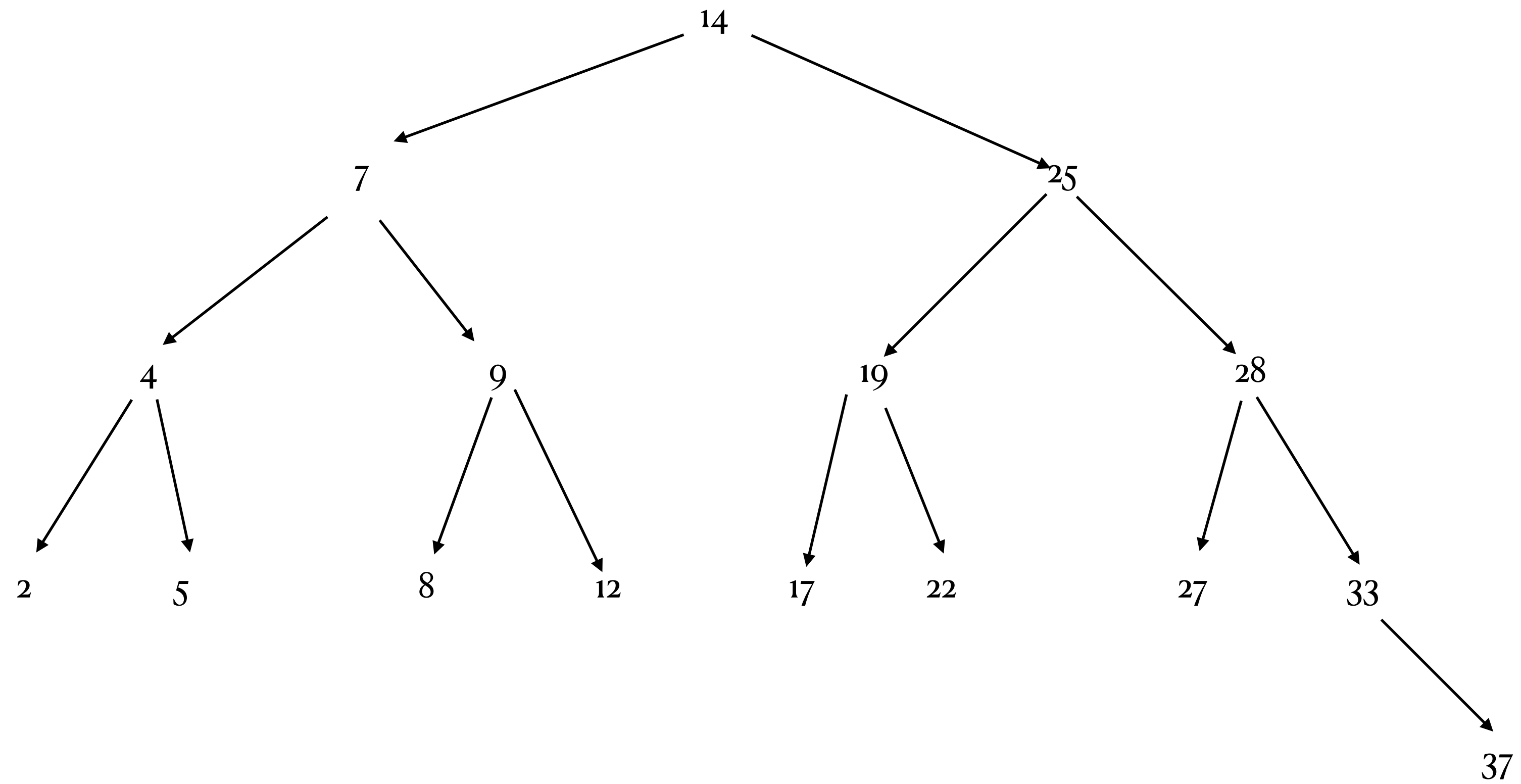
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
2	4	5	7	8	9	12	14	17	19	22	25	27	28	33	37

- $mid = \left\lfloor \frac{low + high}{2} \right\rfloor = \left\lfloor \frac{0 + 15}{2} \right\rfloor = 7$ 
  - `target == data[mid]`, found
  - `target > data[mid]`, recur on second half
  - `target < data[mid]`, recur on first half



# View the data as a binary tree

## “Binary Search Tree”



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# Binary Search Code

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```
/**
 * The public facing call to array search
 * The array to be searched is a private instance variable
 * @param target the value being searched for
 * @return true if the value is in known, false otherwise
 */
public boolean contains(int target) {
    if (data==null)
        return 0;
    return searchUtil(target, 0, data.length-1, 0);
}
```

Suppose change the storer of the data to ArrayList?

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# Binary Search Code

---

```
/**
 * Binary search, recursively on sorted internal array of ints
 * @param target the item to be found
 * @param lo the bottom of the range being searched
 * @param hi the top of the range being searched
 * @param steps the number of steps the search has taken
 * @return true if the target was found
 */
private boolean searchUtil(int target, int lo, int hi, int steps) {
    if (lo>hi) return false;
    int mid = (lo+hi)/2;
    System.out.println(target + " " + data[mid] + " " + lo + " " + hi + " " + steps);
    if (data[mid]==target) return true;
    if (data[mid]<target)
        return searchUtil(target, mid+1, hi, steps+1);
    else
        return searchUtil(target, lo, mid-1, steps+1);
}
```

---

# Binary Search Analysis

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- Each recursive call divides the array in half
- If the array is of size  $n$ , it divides (and searches) at most  $\log_2 n$  times before the current half is of size 1
- $O(\log_2 n)$

---

# LAB

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- For a binary search over an array containing the numbers 1..20, what is the sequence of recursive function calls to find 11
- show all of the arguments to each recursive call

# Recursion and Backtracking

- All problems considered so far progress steadily towards an answer.
- Consider a maze. Sometimes you need to “backtrack”.
- Idea:
  - somehow make a copy of where you are,
  - try going forward using your copy,
  - If that fails back up and go some other direction using your original
- Alternately
  - when backing up, undo your change
- Twiddle
  - especially with mazes mark places you have been so you do not retry failed paths

# Example: Word Reduction

- Problem: given an english word can you remove one letter and still have an english word.
  - Can you do this repeatedly until only a 2 letter word remains?
  - Consider the word “cored” .. core, ore, or!!!
  - Lets suppose:
    - boolean isInEnglish(String s)
      - return true iff s is an English word
    - String removeNchar(int n, String s)
      - removes the nth character of the string. So removeNchar(0, “dour”) is “our”

# Word Reducer

```
public Worder() {
    words = new HashMap<>();
    // this file exists on Mac and Linux. It does not exist on Windows
    try (BufferedReader br = new BufferedReader(new FileReader("/usr/share/dict/words"))) {
        String l;
        while (null != (l=br.readLine())) {
            words.put(l.trim(), 1);
        }
    }
    catch (Exception ee) {
        ee.printStackTrace();
    }
}

public boolean isEnglish(String s) {
    return words.containsKey(s);
}

String removeNchar(int n, String s) {
    StringBuffer sb = new StringBuffer();
    for (int i = 0; i < s.length(); i++) {
        if (i != n) {
            sb.append(s.charAt(i));
        }
    }
    return sb.toString();
}
```

# **Base Cases for Word reducer**

# WordReducer

## recursion

- base case:
  - if word length  $\leq 2$   
return isEnglish()
- base case 2
  - if not english return  
false;
- loop
  - make a copy of the  
string with a letter  
removed
  - recur on the copy

```
public boolean reducible(String s) {  
    System.out.println(s);  
    if (s.length() <= 2) { return isEnglish(s); }  
    if (!isEnglish(s)) return false;  
    for (int i=0; i<s.length(); i++) {  
        if (reducible(removeNchar(i, s)))  
            return true;  
    }  
    return false;  
}
```



# N Queens problem

<https://sites.fas.harvard.edu/~cscie119/lectures/recursion.pdf>

- Place N queens on an NxN chessboard such that no queen can take another
- Strategy:
  - on row N
    - move across columns trying a spot for OK
      - if OK, then recur with N+1
    - if have checked everything in a column and there is no place that is OK
      - backtrack
        - undo placement of queen in row N-1 and continue across that row

# N Queens

## setup

- board just a 2d array of chars
- will do recursion with a private utility function

```
public class NQueens {
    private char[][] board;
    private int size = 0;

    public NQueens(int siz) {
        size = siz;
        board = new char[siz][siz];
        for (int i = 0; i < siz; i++) {
            for (int j = 0; j < siz; j++) {
                board[i][j] = '.';
            }
        }
    }

    private void showBoard() {
        for (int r = 0; r < size; r++) {
            for (int c = 0; c < size; c++) {
                System.out.print(board[r][c]);
            }
            System.out.print("\n");
        }
    }

    public void doQueens() {
        doQueensUtil(0);
    }
}
```

# N Queens

## recursion

- base case:
  - the row being asked to consider is off board
    - return true;
- in the row
  - go across every column
    - put queen in a column
      - check if that is OK
        - if it is, go to recur to next row
        - if found solution return true;
      - if NOT OK, remove queen from column
- if cannot find a place to put a queen, return false

```
private boolean doQueensUtil(int roww) {
    if (roww >= size)
        return true;
    for (int col = 0; col < size; col++) {
        board[roww][col] = 'Q';
        if (OKBoard()) {
            boolean v = doQueensUtil(roww + 1);
            if (v)
                return true;
        }
        board[roww][col] = '-';
    }
    return false;
}
```