

# Recursion — Pt 2

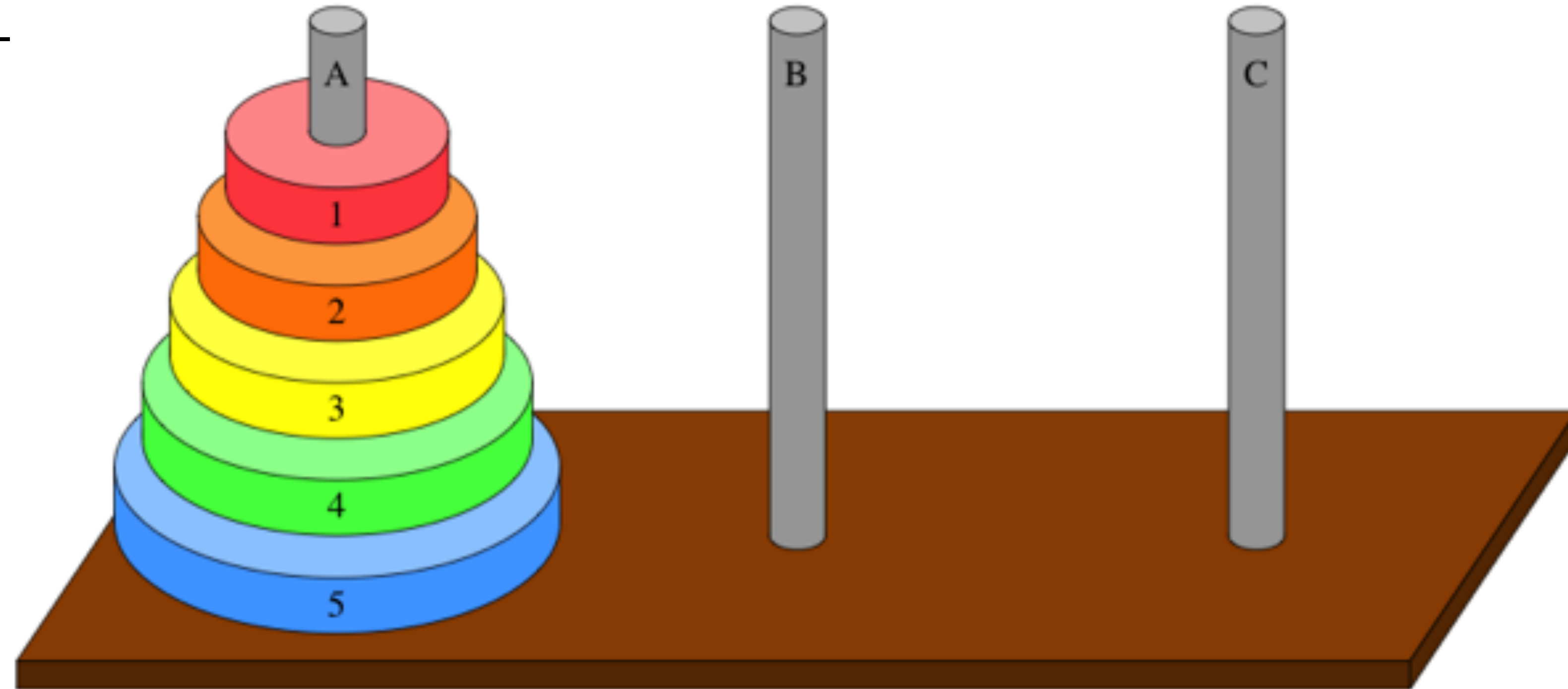
# Edouard Lucas

- French Mathematician
  - 1842 - 1891
- proved  $2^{127}-1$  is prime
  - largest known Mersenne prime for 75 years
- “lucas sequences” simplest of these is the Fibonacci sequence
- Invented/published the “dots and boxes” game
- The ~~Towers of Hanoi~~ Lucas Towers



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# Lucas Towers



Extra Credit: +10 to homework grade

<http://comet.cs.brynmawr.edu/Towers/>

Must be done by last day of classes

Do in lab with a TA witness

+5 in-class final round.

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# Recursion

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A method that calls itself, either directly or indirectly

**Importantly, need a way to stop**

```
public void badRecurse(int c)
{
    System.out.println("A" + c);
    badRecurse(c-1);
}
```

```
public void goodRecurse(int c)
{
    System.out.println("B" + c);
    if (c<=0) return;
    goodRecurse(c-1);
}
```

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# Count the number of occurrences of a letter in a string

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```
public int numOccur1(char ch, String str) {  
    if (str == null || str.equals("")) {  
        return 0;  
    }  
    int count = 0;  
    if (str.charAt(0) == ch) {  
        count++;  
    }  
    numOccur1(ch, str.substring(1));  
    return count;  
}
```

What does this return on “a”, “abc”

Why?

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# Occurrence count v2

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```
int acount = 0;

public int numOccur2(char ch, String str) {
    if (str == null || str.equals("")) {
        return 0;
    }
    if (str.charAt(0) == ch) {
        acount++;
    }
    numOccur2(ch, str.substring(1));
    return acount;
}
```

Correct answer, but a BAD solution

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# Occurrence count v3 and v4

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```
public int numOccur3(char ch, String str) {  
    if (str == null || str.equals("")) { return 0; }  
    int count = 0;  
    if (str.charAt(0) == ch) { count = 1; }  
    return count + numOccur3(ch, str.substring(1));  
}
```

```
public int numOccur4(char ch, String str) {  
    return numOccur4Util(ch, str, 0);  
}
```

```
private int numOccur4Util(char ch, String str, int count) {  
    if (str == null || str.equals("")) { return count; }  
    if (str.charAt(0) == ch) { count++; }  
    return numOccur4Util(ch, str.substring(1), count);  
}
```

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# v5 and v6

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```
public int numOccur5(char ch, String str) {
    if (str == null || str.length()==0)
        return 0;
    return numOccur5Util(ch, str, 0, 0);
}
private int numOccur5Util(char ch, String str, int loc, int count) {
    if (loc >= str.length())
        return count;
    if (str.charAt(loc) == ch) { count++; }
    return numOccur5Util(ch, str, loc+1, count);
}

public int numOccur6(char ch, String str) {
    if (str == null || str.length()==0)
        return 0;
    return numOccur6Util(ch, str, 0);
}
private int numOccur6Util(char ch, String str, int loc) {
    if (loc >= str.length())
        return 0;
    return (str.charAt(loc)==ch ? 1 : 0) + numOccur6Util(ch, str, loc+1);
}
```

Ternary Operator!



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# Fill an Array

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```
public int[] makeIncrArray(int size, int maxgap) {
    return makeIncrArrayUtil(new int[size], maxgap, 0, new Random());
}

private int[] makeIncrArrayUtil(int[] arr, int maxgap, int loc, Random r) {
    if (loc == arr.length)
        return arr;
    if (loc > 0)
        arr[loc] = arr[loc - 1];
    arr[loc] += r.nextInt(maxgap);
    return makeIncrArrayUtil(arr, maxgap, loc + 1, r);
}
```

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# more returning values

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```
public ArrayList<Integer> rAccumulate(int count)
{
    if (count <= 0)
        return new ArrayList<Integer>();
    ArrayList<Integer> alAcc = rAccumulate(count - 1);
    alAcc.add(count);
    return alAcc;
}
```

```
public ArrayList<Integer> rAccumulateB(int count) {
    ArrayList<Integer> ret = new ArrayList<>(count);
    rAccumulateUtil(count, ret);
    return ret;
}
```

```
private void rAccumulateUtil(int count, ArrayList<Integer> arrLis) {
    if (count <= 0)
        return;
    arrLis.add(count);
    rAccumulateUtil(count - 1, arrLis);
}
```

```
public static void main(String[] args) {
    System.out.println("AA " + (new AB()).rAccumulate(5));
    System.out.println("BB " + (new AB()).rAccumulateB(5));
}
```

What is the output?

# Practice

- Recursively compute the number of odd numbers in an array of integers
- Recursively count the number of strings of at least a given length in a given array of strings
  - for instance, given a length of 0, this would return the count of the non-null strings in the array

# Finding a data item

- Suppose you have an array (or ArrayList) of  $N$  items. How do you determine if the array contains a particular item?
  - Does the form of the array matter?
    - Unsorted
    - Sorted
  - What is the complexity of finding an item?

# Naive Find

works on all arrays. Sorted or Unsorted

- Start at beginning
- compare until found
- Time Complexity??
- Loops would work

```
public int find(int[] arr, int num) {
    return findUtil(arr, num, 0);
}

/**
 * Find be looking at each item. The array may be in any order
 * @param arr the array to be searched
 * @param num the number to be found
 * @param loc the location to consider next
 * @return the location of num in arr, or -1 if not in arr
 */
private int findUtil(int[] arr, int num, int loc) {
    if (loc >= arr.length)
        return -1;
    if (arr[loc] == num)
        return loc;
    return findUtil(arr, num, loc + 1);
}
```

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# Binary Search

## Faster find on sorted arrays

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- Search for an integer (22) in an ordered list

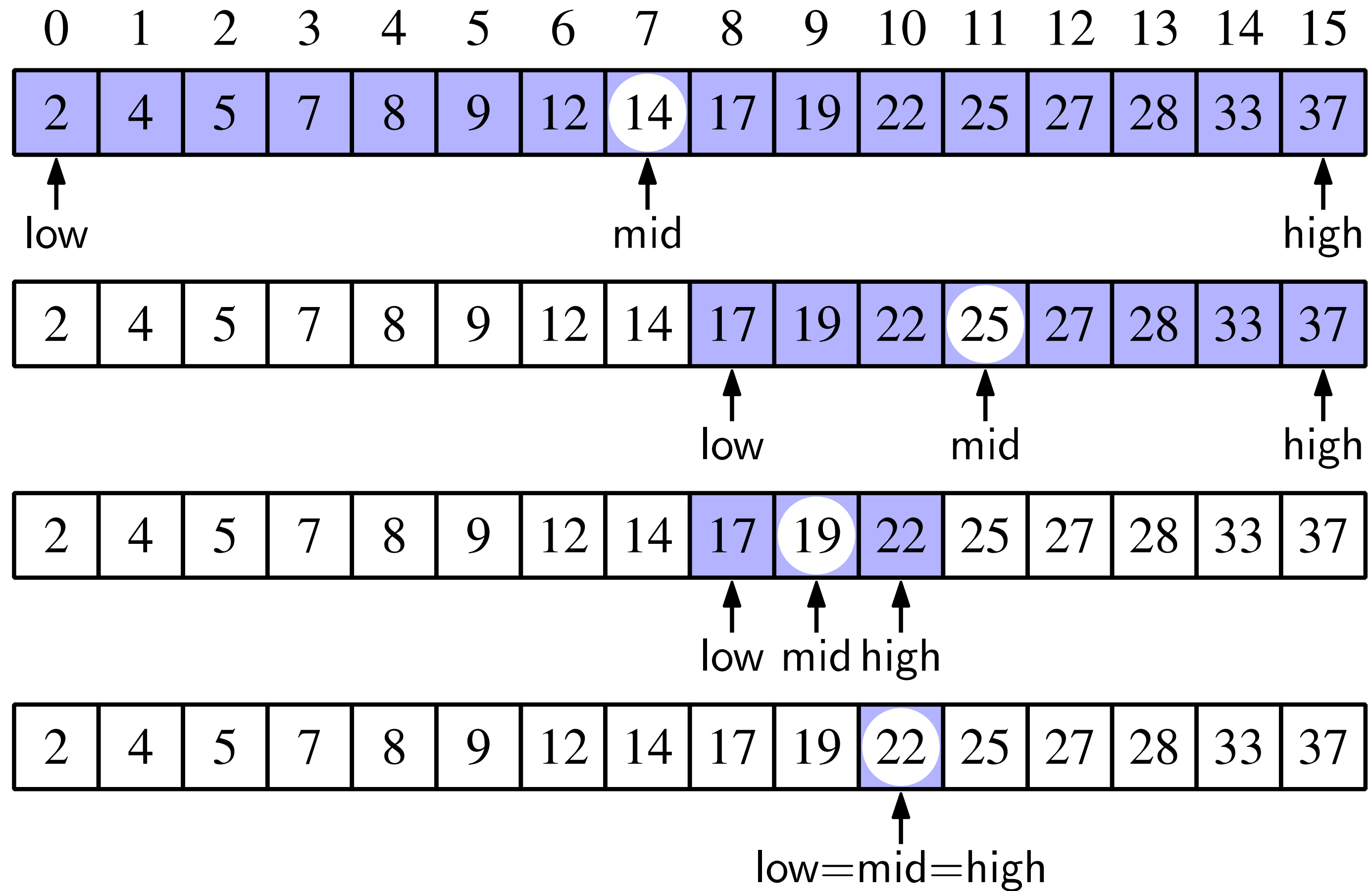
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
2	4	5	7	8	9	12	14	17	19	22	25	27	28	33	37

- $mid = \left\lfloor \frac{low + high}{2} \right\rfloor = \left\lfloor \frac{0 + 15}{2} \right\rfloor = 7$ 
  - `target == data[mid]`, found
  - `target > data[mid]`, recur on second half
  - `target < data[mid]`, recur on first half

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target = 22

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# Binary Search Code

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```
/**
 * An alternate version of finding number in an array
 * This version requires that the array be sorted
 * @param arr the array - it must be sorted
 * @param num the number to be found
 * @param minPos the lowest position that the item to be found could be at
 * @param maxPos the highest possible location
 * @return the location, or -1 if not found
 */
private int findUtilB(int[] arr, int num, int minPos, int maxPos) {
    if (minPos >= maxPos)
        return -1;
    int loc = (minPos + maxPos) / 2;
    if (arr[loc] == num)
        return loc;
    if (num > arr[loc])
        return findUtilB(arr, num, loc + 1, maxPos);
    else
        return findUtilB(arr, num, minPos, loc - 1);
}
```

Why loc+1?

Why loc-1?

Would this code work as well on ArrayList?



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# Binary Search Analysis

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- Each recursive call divides the array in half
- If the array is of size  $n$ , it divides (and searches) at most  $\log_2 n$  times before the current half is of size 1
- $O(\log_2 n)$

# Recursion and Backtracking

- All problems considered so far progress steadily towards an answer.
- Consider a maze. Sometimes you need to “backtrack”.
  - RECURSION makes backtracking easy!
- Idea:
  - 1. Somehow make a copy of where you are,
  - 2. Try to go forward one step.
    - A. If success,
      - Mark your step on the copy.
      - return to step 1
    - B. If failure
      - throw out copy
      - go some other direction using your original
- Twiddle
  - especially with mazes mark places you have been so you do not retry failed paths

# Do Maze!!

- See Maze.java

# Example: Word Reduction

- Problem: given an english word can you remove one letter and still have an english word.
  - Can you do this repeatedly until only a 2 letter word remains?
  - Consider the word “cored” .. core, ore, or!!!
  - Lets suppose:
    - boolean isInEnglish(String s)
      - return true iff s is an English word
    - String removeNchar(int n, String s)
      - removes the nth character of the string. So removeNchar(0, “dour”) is “our”