# Arays Oct 9

making and using arrays, pointers

### Midterm 1

Average: 104 Median: 103

## Why Arrays

- Consider a variable
  - Holds a single value int x =8;
- Often have programs deal with a group of values
  - want to be able to handle them with code that takes advantage of their grouping
    - Use loops to do things with all of the group

Answer: arrays

## Making and Using Arrays

#### in Java

- Make:
  - An array of a known length: int[] intArray = new int[4];
  - An array of a length known at runtime: int number = 7; double[] doubleArray = new double[number];
- Using arrays:
  - Arrays know how big they are: doubleArray.length==7 // true!!
  - give name and location
    - location is "zero indexed"
      System.out.println(intArray[0] + " " + doubleArray[1]);
  - Locations must be:
    - non-negative
    - less than the length of the array

picture of what actually happens as a result of doing this, including pointers, memory allocation, data type, []

## Arrays setting / getting

- Arrays define things that are just like other variables
  - aa [4] is not much different than any other variable
  - Set it: aa[4] = 17;
  - Read it: System.out.println(aa[4]);
- The important thing about arrays:
  - They make it explicit that things are related
  - You can use loops on them.

## Arrays

#### and loops

```
why not <=?
public class AandL {
                                                                                   Fill with multiples of 2
    public static void main(String{) args) {
                                                             Create Array
         int[] nums = new int[5];
                                                                              Suppose I wanted powers of 2?
        for (int i = 0; i < nums.length; i++) {</pre>
             nums[i] = i * 2;
        for (int i = 0; i < nums.length; i++) {</pre>
                                                                        Print contents
             System.out.println(nums[i]);—
                                                                NOT System.out.println(nums);
                                         i,j,k traditionally used to index array
                                           This is only case for single letter
                                                   variable names
```

# Finding the max in an array

## Checking Random Number Generation

#### With Arrays!

Idea. Draw 1000 random number in the range o..XX. if good generator, then frequency of each number should be similar (ish)

Algorithm???

## Arrays -- Example

#### **Test Grades**

- Suppose you have a class with three people: Mary, Fran and Yen
- You want to compute the average grade

```
public class NoArray {
    public static void main(String[] args) {
        int mary = 5;
        int fran = 6;
        int yen = 10;
        int sum = 0;
        sum += mary;
        sum += fran;
        sum += yen;
        double average = ((double) sum) / 3;
        System.out.println(average);
    }
}
```

```
public class WithArray {
   public static void main(String[] args) {
      int[] grades = new int[3];
      grades[0] = 5;
      grades[1] = 6;
      grades[2] = 10;
      int sum = 0;
      for (int i = 0; i < grades.length; i++) {
            sum += grades[i];
      }
      double average = ((double) sum) / grades.length;
      System.out.println(average);
   }
}</pre>
```

## Chalkboards

- Expand the grades program
  - 5 people
  - Store their names in an array as well as their grades. Hint, you are going to need another array
  - Print a table with columns name and grade
  - Finish by printing average

```
public class WithArray {
   public static void main(String[] args) {
      int[] grades = new int[3];
      grades[0] = 5;
      grades[1] = 6;
      grades[2] = 10;
      int sum = 0;
      for (int i = 0; i < grades.length; i++) {
            sum += grades[i];
      }
      double average = ((double) sum) / grades.length;
      System.out.println(average);
   }
}</pre>
```