

# More Loops

**Sep 27**

for, nested loops

# While loops

- Common thing to do with loops is
  - initialize a variable
  - Repeat
    - Check to make sure the variable is OK
    - Do something interesting
    - Change the variable
- This is so common there is another loop to do much of this in one line

compute  $\text{sum}_{i=0..10}(2^i)$

# "For" loop

```
for (INIT ; CONDITION ; UPDATE) {  
    BODY  
}
```

For-loops are preferred when you have the init/condition/body/update pattern, and/or when you know how many times you want the thing to run

compute  $\text{sum}_{i=0..10}(2^i)$

Compute the  $n$ th Fibonacci number

# Questions

```
for (int i = 0; i < 3; i++) {  
    System.out.println("hi");  
}
```

**How many times is "hi" printed?**

```
for (int i = 0; i < 3; i++) {  
    int j=0;  
    j = j+i;  
    System.out.println(j);  
}
```

**What is printed?**

```
int x = 1;  
for (int i = 3; i <= 6; i++) {  
    x *= i;    // this is shorthand for x = x*i  
}  
int jj = i;
```

**What is the final value of x?**

**Does this even compile? If not, fix!**

# Chalkboards

- Compute the average of 1000 randomly drawn numbers from the range 0..1.0
- Write twice:
  - while loop
  - for loop
- What do you expect to be the answer?
- Recall to get a random number in the range 0..<1.0

```
double rDoub = Math.random();
```

# Loops in loops

- Question: is the random number generator really good?
  - One answer, do not just compute the sum of 1000
    - Instead, compute the sum of 1000, 1000 times!
    - If random is good, then all 1000 should be similar.
  - How??
    - Loop within a loop

# Prime Numbers

- First, is a number prime?
- The find all primes less than 100?
  - This will require nested loops!

# Lots of Loops

## Things to worry about

- What changes in each loop
- How does the inner loop depend on the outer loop
- How is the work done in the inner loop affected by the outer loop
  - Resetting variables