

Function Reference

```
public class ArrayList<E>
{
    // returns # of elements in list
    public int size() {...}

    // returns element 'index' from list
    public E get(int index) {...}

    // changes element at 'index' to be 'newVal'
    public void set(int index, E newVal) {...}

    // adds a new element to the end of the list
    public void add(E newElement) {...}

    ...
}

public class String
{
    // returns # of characters in string
    public int length() {...}

    // returns a substring starting at character 'i' and
    // extending to the end of the string
    public String substring(int i) {...}

    // returns a substring starting at character 'i' and
    // extending up to (but not including) character 'j'
    public String substring(int i, int j) {...}
}
```