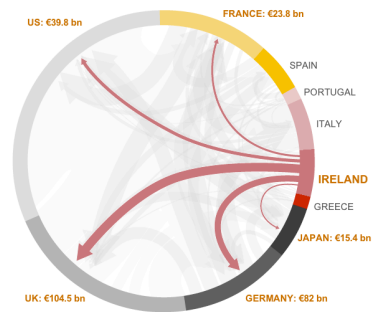


Every death on every road



Who owes how much to whom?



Data Visualization Process

- Acquire - Obtain the data from some source
- Parse - Give the data some structure, clean up,, read in to data structures
- Filter - Remove all but any data of interest
- Mine - Use the data to derive interesting properties
 - Statistical methods/numerical analysis
 - average/median/max/min
 - normalization, rank, percentile rank, correlation coefficient
 - Pattern recognition

Data Visualization Process

- Represent - Chose a visual representation
- Refine – Improve to make it more visually engaging
- Interact - Make it interactive
 - manipulating the data
 - controlling visual features, etc.

Visualizations Methods

- http://www.visual-literacy.org/periodic_table/periodic_table.html

Parsing

- CSV files
 - always split on ", " first
- Special characters
 - \", \', \\
- Removing " (or anything else)
 - `int i = str.indexOf("\"");`
 - `String front = str.substring(0, i);`
 - `String back = str.substring(i+1);`
 - `str = front+back;`

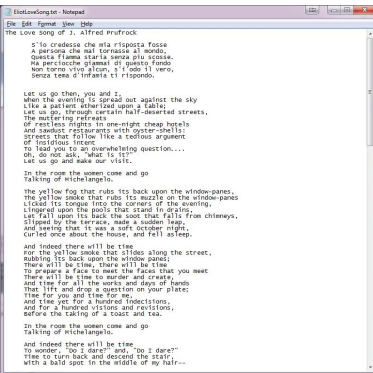
Additional functions

- `join(String[] list, String separator)` - Combines an array of strings into one string, each separated by the character(s) used for the separator parameter.
- `append(array, value)` - Expands an array by one element and adds value to the new position. Type of value must match type of array.

Text Analysis/Text Mining

- Derive high-quality information on patterns and trends in the text via statistical pattern learning
 - Word frequency analysis
 - Sentiment analysis
 - Text categorization
 - Text clustering
- Related fields
 - Computational Linguistics
 - Natural Language Processing
 - Information Retrieval
 - Machine Learning
 - Artificial Intelligence

Acquire



Parse and Filter

```
String raw;
String delimiters = " , . ? ! ; : - \ ' \" ( ) * ! [ ] { } | \ \ ~ ` @ # $ % ^ & ";
String[] fileText, words;
int[] freqs;

void setup() {
    fileText = loadStrings("EliotLoveSong.txt");
    println("Read " + fileText.length + " lines.");

    raw = join(fileText, " ");
    raw = raw.toLowerCase();

    words = splitTokens(raw, delimiters);
    println("Found " + words.length + " words.");
}
```

Filter

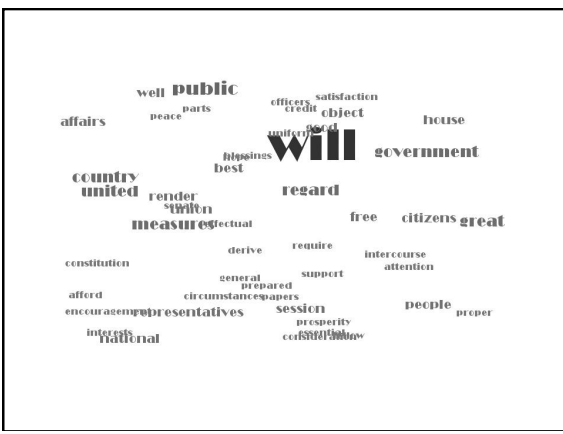
```
String raw;
String delimiters = " , . ? ! ; : - \ ' \" ( ) * ! [ ] { } | \ \ ~ ` @ # $ % ^ & ";
String[] fileText, words, uniqueWords;
int[] freqs;

void setup() {
    fileText = loadStrings("EliotLoveSong.txt");
    println("Read " + fileText.length + " lines.");

    raw = join(fileText, " ");
    raw = raw.toLowerCase();

    words = splitTokens(raw, delimiters);
    println("Found " + words.length + " words.");

    freqs = makeUnique(words);
    println("Found " + uniqueWords.length + " unique words.");
}
```



Data Structures

- Ways of storing and organizing data
- Arrays
 - Must know the size ahead of time
 - Can not grow and shrink at will
 - No insertion/deletion without a lot of work
- ArrayList
 - A built-in list that stores and manages an *arbitrary* number of data items of any type (Objects).
 - Objects in an ArrayList are accessed by **index** [0..size-1]

ArrayList

- Constructors


```
ArrayList lst1 = new ArrayList();
ArrayList lst2 = new ArrayList(int initialSize);
ArrayList<String> strList = new ArrayList();
```
- Parameterized type
 - use if you know the type of the list and the list type is not mixed
- Methods

size()	// Returns the num of items held.
add(Object o)	// Appends o to end.
add(int idx, Object o)	// Inserts o at pos idx.
remove(int idx)	// Removes item at pos idx.
get(int idx)	// Gets items at idx. No removal.
set(int idx, Object o)	// Replaces item at idx with o.
clear()	// Removes all items.
isEmpty()	// true if empty.
toArray()	// returns an array that contains // the contents of the list

ArrayList Example – Box Dropper

```
// Box Dropper
ArrayList<Box> boxes = new ArrayList<>();
//ArrayList<Box> = boxes new ArrayList<>();

void setup() { size(500, 500); }

void draw() {
  background(0);

  for (int i = boxes.size()-1; i>=0; i--) {
    //boxes.get(i).draw(); // Fails. Why?
    Box b = (Box)boxes.get(i); // Type cast Object->Box
    if(b.update()) {
      boxes.remove(i);
      println(boxes.size() + " boxes remaining");
    }
    else {
      b.draw();
    }
  }
}

void mousePressed() {
  Box b = new Box(mouseX, mouseY);
  boxes.add(b);
  println( boxes.size() + " boxes in ArrayList" );
}
```

```
// A simple Box class
class Box {
  float x, y, v;

  Box(float tx, float ty) {
    x = tx; // x position
    y = ty; // y position
    v = 0.0; // y velocity
  }

  void draw() {
    fill(200);
    rect(x, y, 20, 20);
  }

  boolean update(){
    y += v;
    v += 0.02;
    return (y>height);
  }
}
```

- Why can we not call draw() directly on item in ArrayList?
- Why do we loop over ArrayList backwards?

ArrayList Example - Fireworks

