

Review

- `+=`, `-=`, `//`, and `%` operators
- Equations of Motion
- Bouncing balls with functions and lists
- Objects – encapsulate state and behavior
- class statement
- `__init__(self, ...)` constructor
- Instance variables and methods
- Creating instances

Assignment #3 Requirement Clarification

- Two functions, each of which draws a separate object.
- **Several versions (at least 3) of each object are drawn.**
- The position and size of the object must be arguments passed to the functions.
- The values of the position and size of the objects should be randomized each time **your program runs**. ~~the sketch is drawn.~~
- At least one of the objects must react to the position of the mouse.
- At least one of the objects must react when the mouse is over the object, or when the object is clicked.
- Includes proper header and adequate comments

The Python Class Statement

```
class MyClass:
```

```
# Constructor
def __init__(self, arg1, arg2):

    # Init instance variables
    self.ivar1 = arg1
    self.ivar2 = arg2
    self.ivar3 = 64          # All inst's init'd to same val
```

```
# Define methods
def incrementBy(self, val):
    # Increment an instance variable
    self.ivar1 += val
```

```
# Another method
def remainderVar1(self, mod):
    # Return a computed value
    return self.ivar1 % mod
```

What is the type of an object instance?

```
# Simple class
class Test:
    def __init__(self, name):
        self.name = name

t = Test('Fred')
print( type( t ) )
print( type( Test ) )
```

What is the type of an object instance?

```
# Simple class
class Test:
    def __init__(self, name):
        self.name = name
```

```
t = Test('Fred')
print( type( t ) )
print( type( Test ) )
```

```
>>> <type 'instance'>
>>> <type 'classobj'>
```

What is the output when you print object instance?

```
# Simple class
class Test:
    def __init__(self, name):
        self.name = name

t = Test('Fred')
print( t )
```

What is the output when you print object instance?

```
# Simple class
class Test:
    def __init__(self, name):
        self.name = name

t = Test('Fred')
print( t )
```

```
>>> <<module>.Test instance at 0x0000000000000002D>
```

Not useful!

A special method named `__str__()`

- Add a `__str__()` method to the class definition to define a string representation for you objects
- The `__str__()` method must return the string representation, which can be built using instance variables

What is the output when you print object instance?

```
# Simple class
class Test:
    def __init__(self, name):
        self.name = name

    def __str__(self):
        return 'My name is ' + self.name

t = Test('Fred')
print( t )
```

What is the output when you print object instance?

```
# Simple class
class Test:
    def __init__(self, name):
        self.name = name

    def __str__(self):
        return 'My name is ' + self.name

t = Test('Fred')
print( t )

>>> My name is Fred
```

Useful!

Assignment vs. Shallow Copy vs. Deep Copy

```
class Bag:
    def __init__(self):
        self.items = []

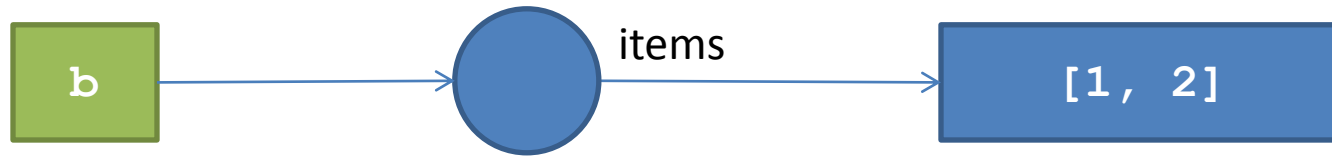
    def add(self, item):
        self.items.append( item )

    def __str__(self):
        return str(self.items)
```

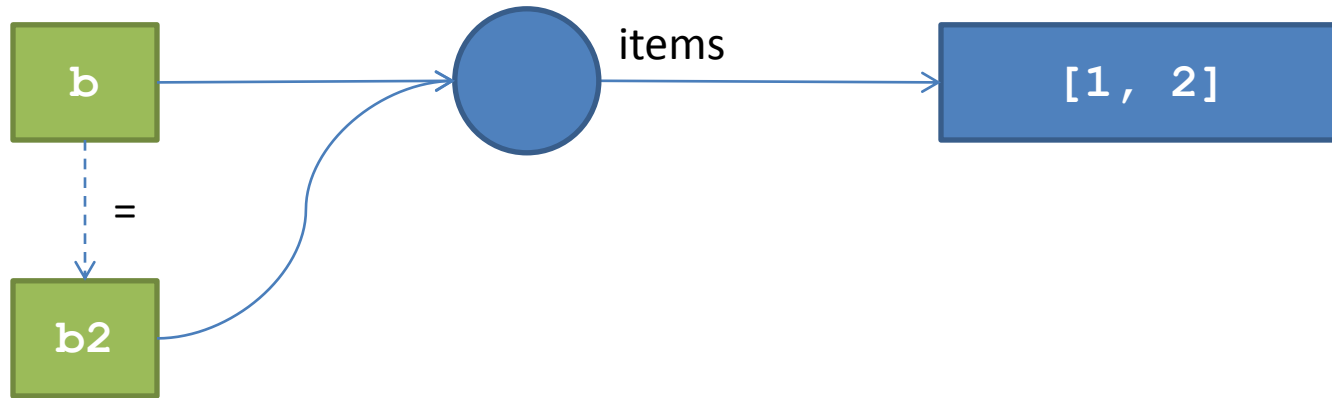
```
b = Bag()
b.add(1)
b.add(2)
print(b)           # [1, 2]

b2 = b              # Assignment
b2.add(3)
print( b2 )        # [1, 2, 3]
print( b )         # [1, 2, 3] !!!!!
```

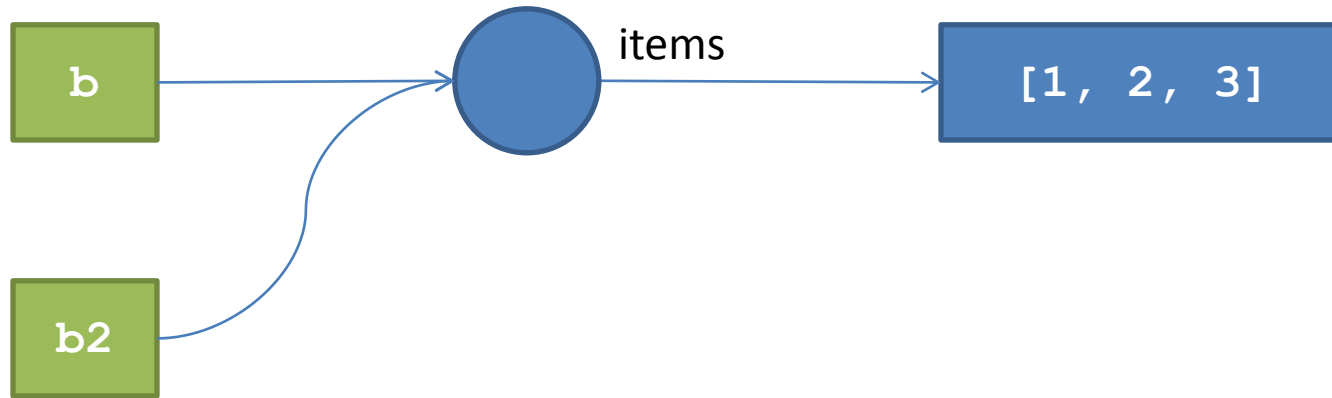
Assignment vs. Shallow Copy vs. Deep Copy



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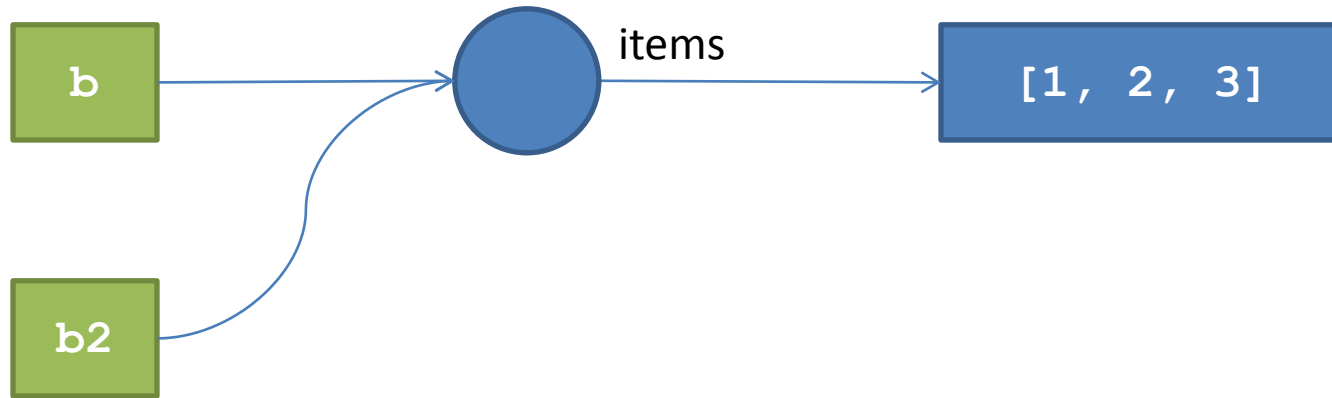
```
b = Bag()  
b.add(1)  
b.add(2)  
print(b)          # [1, 2]
```

```
b2 = b             # Assignment  
b2.add(3)  
print( b2 )        # [1, 2, 3]  
print( b )         # [1, 2, 3] !!!!
```

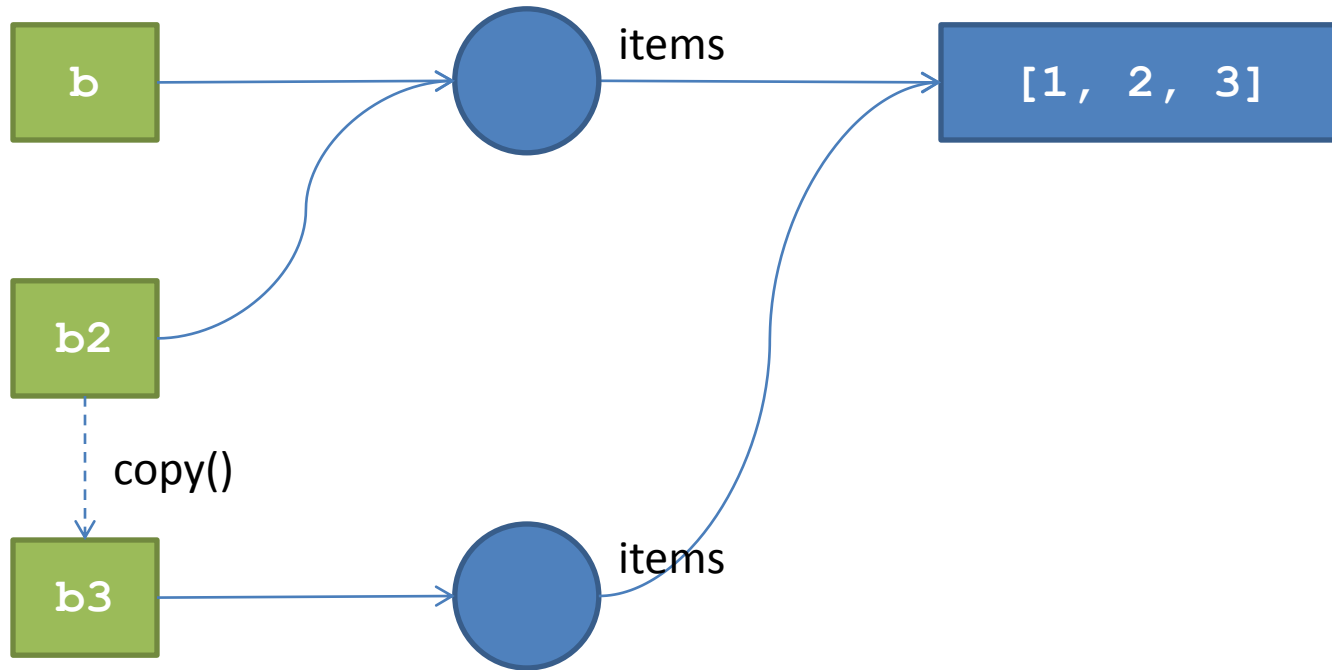
```
from copy import copy, deepcopy
```

```
b3 = copy(b)  
b3.add(4)  
print(b3)          # [1, 2, 3, 4]  
print(b)           # [1, 2, 3, 4] Still?
```

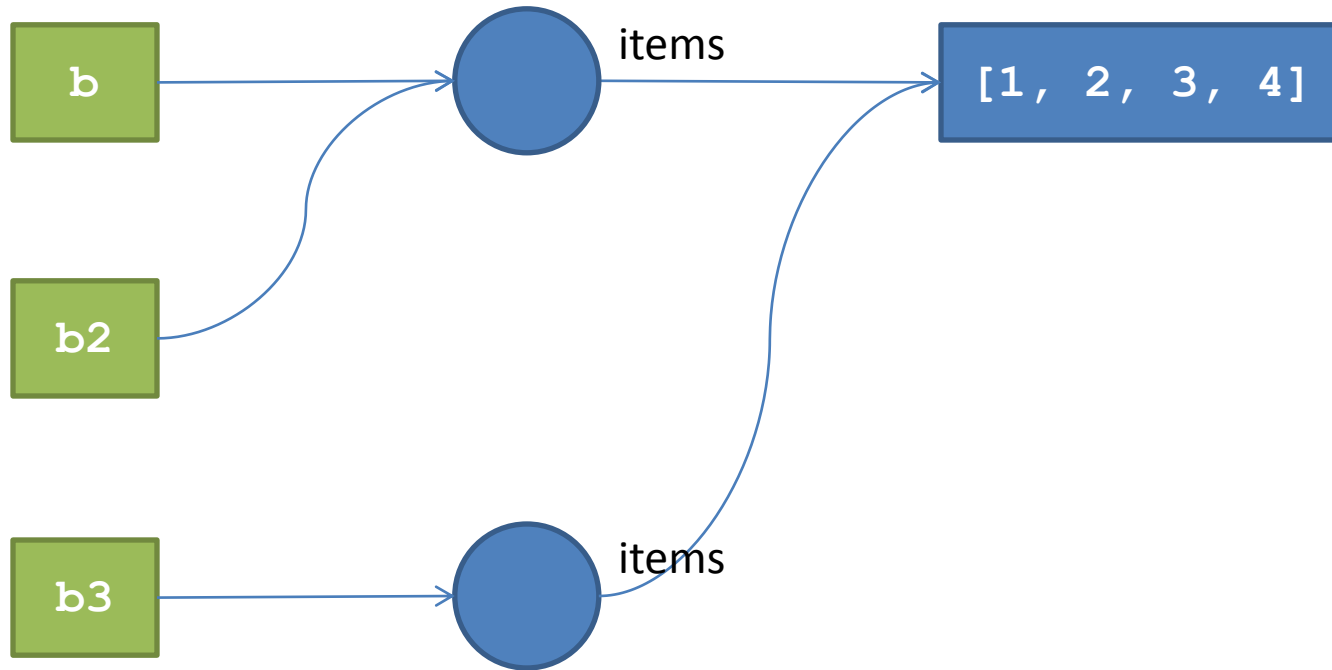
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Assignment vs. Shallow Copy vs. Deep Copy

```
b = Bag()
b.add(1)
b.add(2)
print(b)          # [1, 2]
```

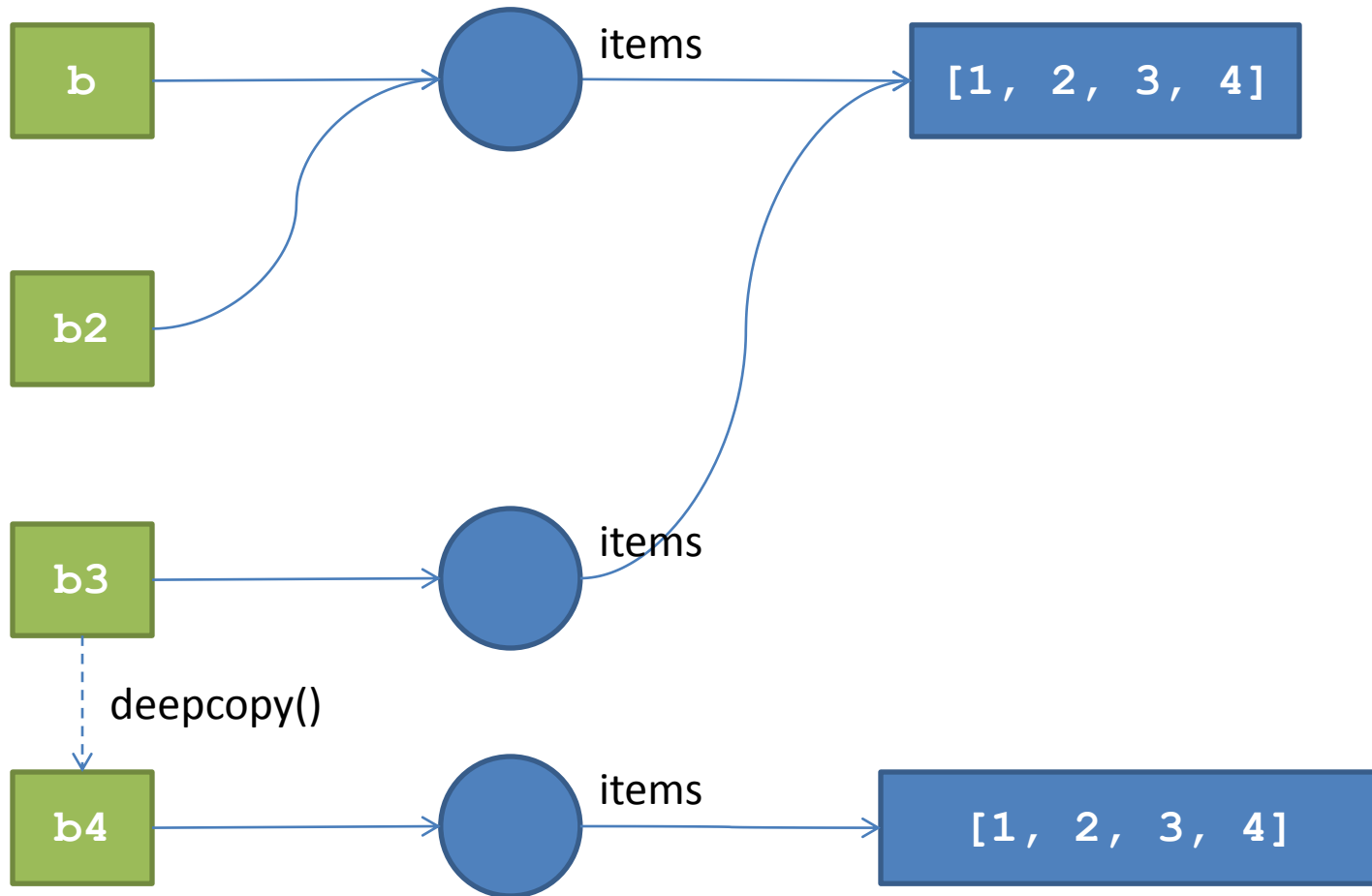
```
b2 = b            # Assignment
b2.add(3)
print( b2 )       # [1, 2, 3]
print( b )        # [1, 2, 3] !!!!
```

```
from copy import copy, deepcopy
```

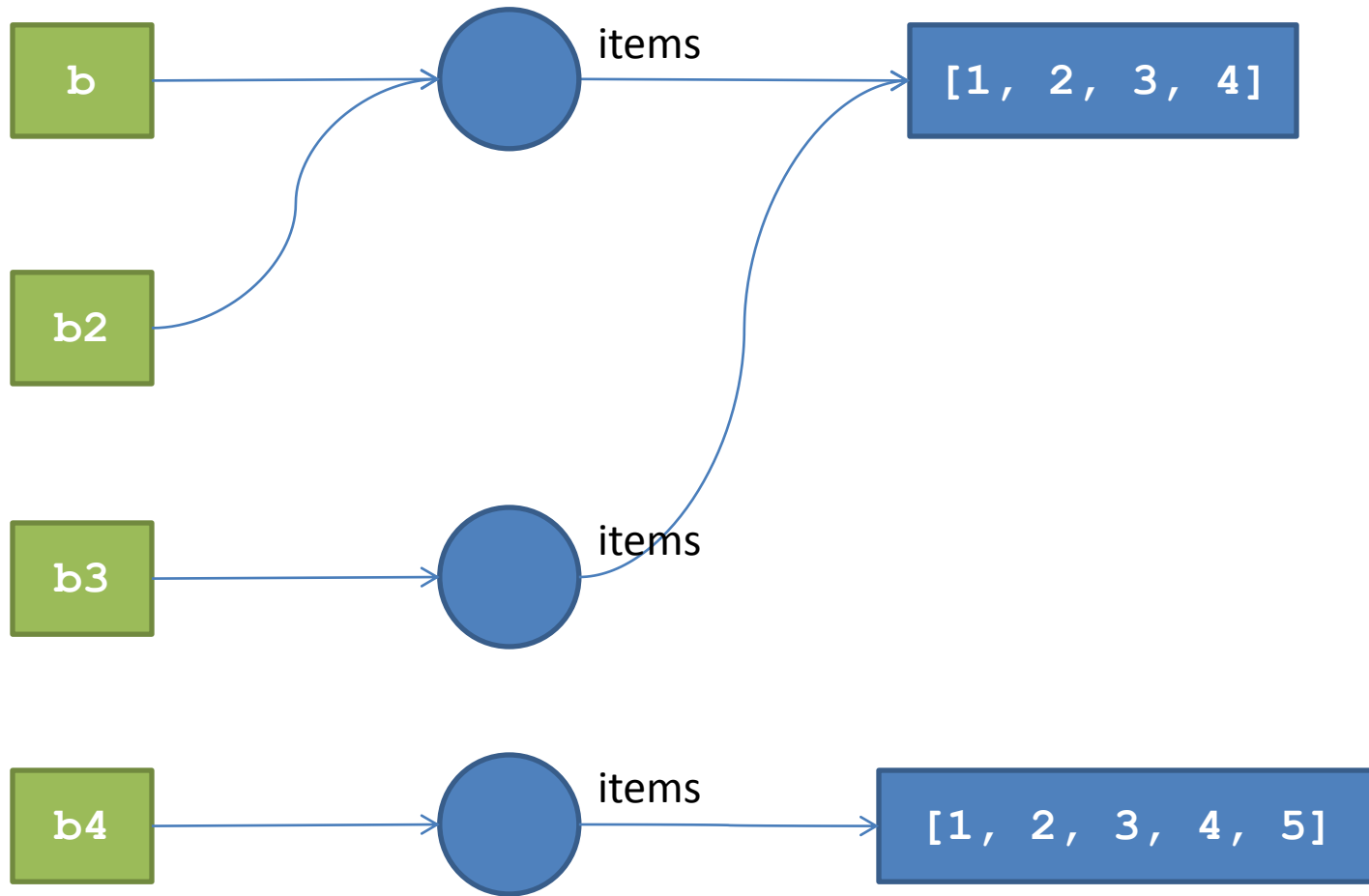
```
b3 = copy(b)
b3.add(4)
print(b3)         # [1, 2, 3, 4]
print(b)          # [1, 2, 3, 4] Still?
```

```
b4 = deepcopy(b)
b4.add(5)
print(b4)         # [1, 2, 3, 4, 5]
print(b)          # [1, 2, 3, 4] Yes!
```

Assignment vs. Shallow Copy vs. Deep Copy



Assignment vs. Shallow Copy vs. Deep Copy



Exam 1 Review Problems