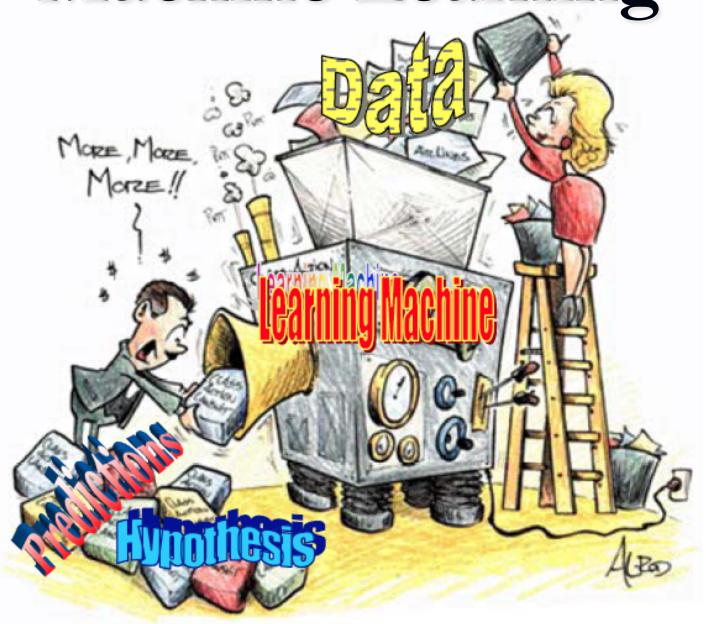
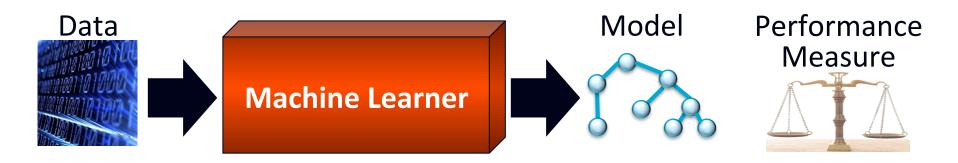
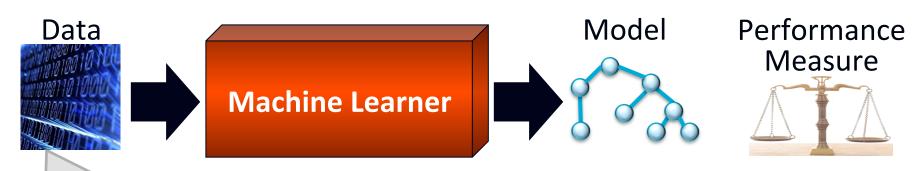
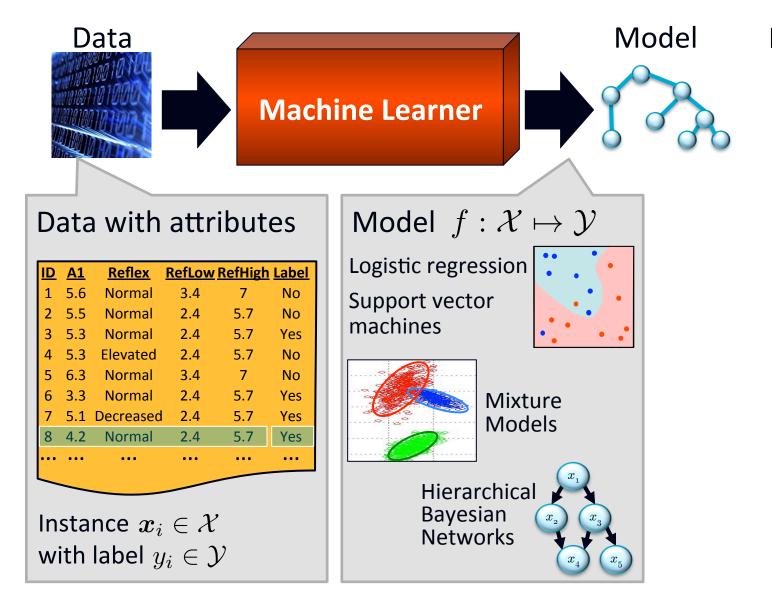
Machine Learning





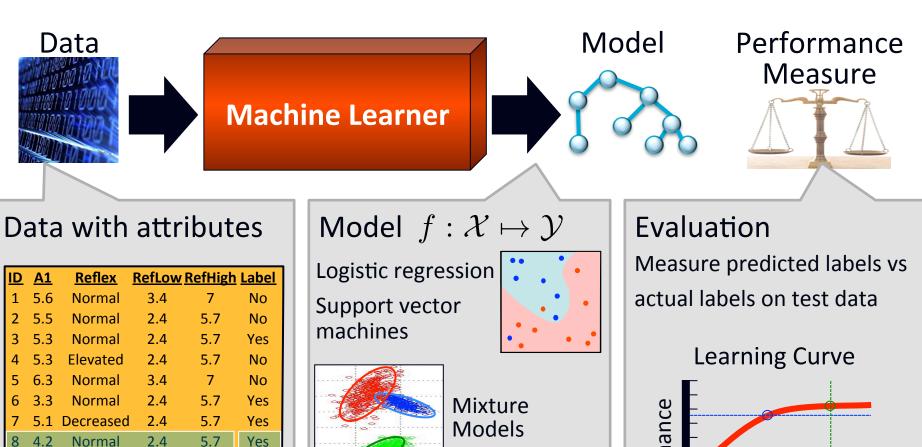


<u>ID</u>	<u>A1</u>	Reflex	RefLow	RefHigh	<u>Label</u>			
1	5.6	Normal	3.4	7	No			
	5.5	Normal		5.7	No			
3	5.3	Normal	2.4	5.7	Yes			
4	5.3	Elevated	2.4	5.7	No			
5	6.3	Normal	3.4	7	No			
6	3.3	Normal	2.4	5.7	Yes			
7	5.1	Decreased	2.4	5.7	Yes			
8	4.2	Normal	2.4	5.7	Yes			
•••	•••	•••	•••	•••	•••			
Instance $x_i \in \mathcal{X}$								

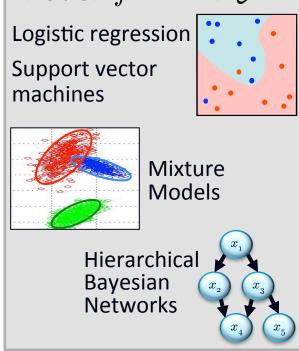


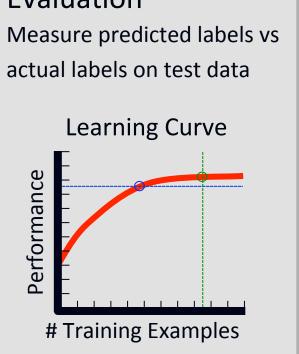
Performance Measure





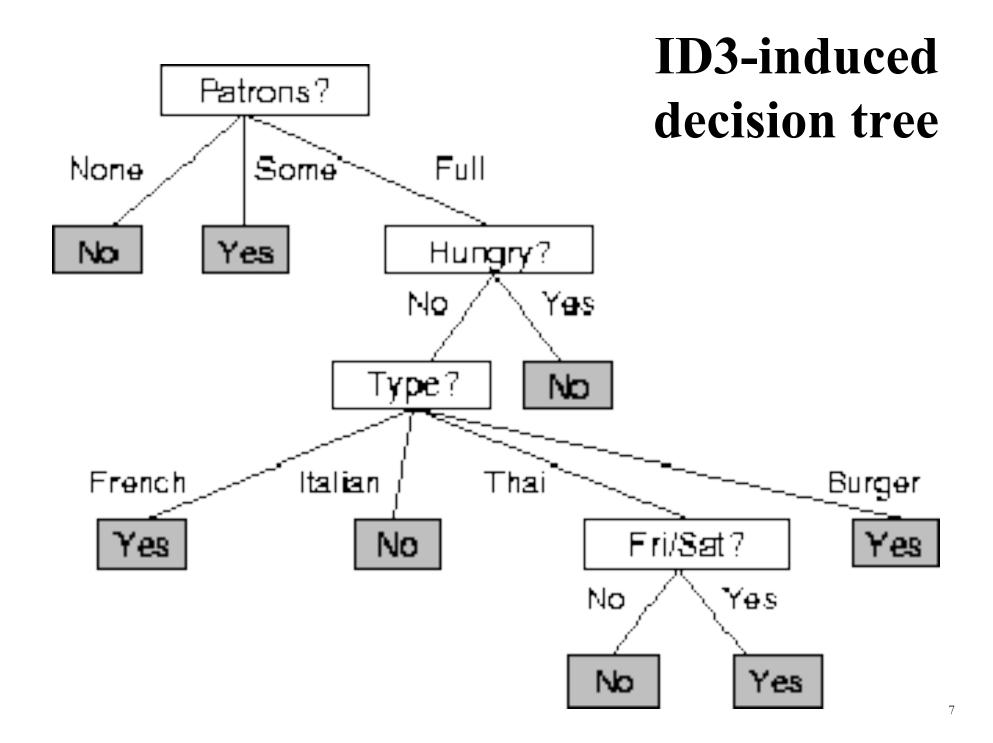
Instance $oldsymbol{x}_i \in \mathcal{X}$ with label $y_i \in \mathcal{Y}$

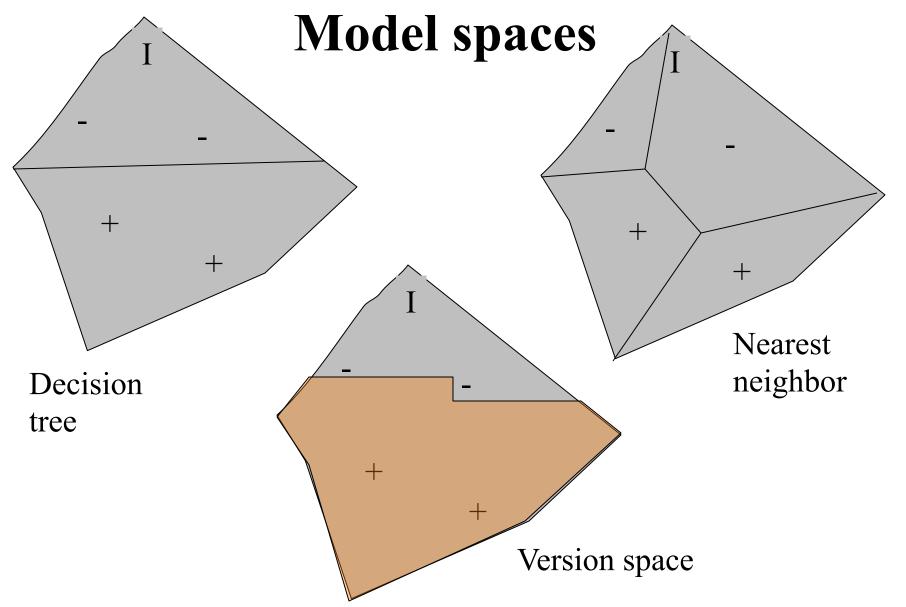




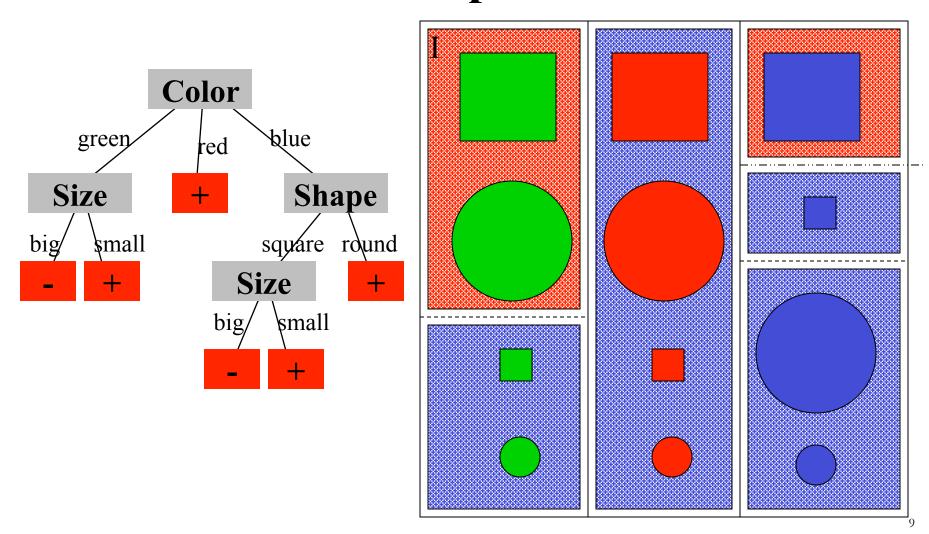
A training set

Example	Á ti ribo tes								Goal		
	t l.F.	Bar	Łıi	Нщ	Pet	Prize	Rain	Res	Type	도코	HAT HYGI
X_1	Res	No	No	Yes	Some	2222	No	Yes	ಗು ೯ ೩ರು	0_10	Hes .
X2	Ne s	No	No	Yes	₹¤ Д	S	No	No	Thai	30-60	No
Х,	No	Ne.s	No	No	Some	S.	No	No	Burger	0_10	Hes .
X4	Res .	No	Yes	Yes	ም	S.	No	No	Thai	10-30	Hes .
X_3	Yes	No	Yes	No	ΣuII	222	No	Yes	រ ្ ខេស្	>60	No
Χá	No	Ne.s	No	Yes	Some	\$5	H e s	Yes	Italiaa	0_10	Res
X_7	No	Ne.s	No	No	None	S.	H e s	No	Bunger	0_10	No
X _E	No	No	No	Yes	Some	\$5	H e s	Yes	Thai	0_10	Hes .
X ₅	No	Ne.s	Yes	No	ም	S.	H e s	No	Bunger	>60	No
Χn	Res	Nes	Yes	Yes	₽ " Д	2222	No	les.	Italiaa	16-36	No
X_{Π}	No	No	No	No	None	S.	No	No	Tāri	0_10	No
X _C	Κ e s	Ne.s	Yes	Yes	₹ □	£	No	No	Bunger	30-60	lies -





Decision tree-induced partition – example



The Naïve Bayes Classifier

Some material adapted from slides by Tom Mitchell, CMU.

The Naïve Bayes Classifier

Recall Bayes rule:

$$P(Y_i \mid X_j) = \frac{P(Y_i)P(X_j \mid Y_i)}{P(X_i)}$$

Which is short for:

$$P(Y = y_i | X = x_j) = \frac{P(Y = y_i)P(X = x_j | Y = y_i)}{P(X = x_j)}$$

We can re-write this as:

$$P(Y = y_i | X = x_j) = \frac{P(Y = y_i)P(X = x_j | Y = y_i)}{\sum_{k} P(X = x_j | Y = y_k)P(Y = y_k)}$$

Deriving Naïve Bayes

Idea: use the training data to directly estimate:

$$P(X|Y)$$
 and $P(Y)$

- Then, we can use these values to estimate $P(Y | X_{new})$ using Bayes rule.
- Recall that representing the full joint probability $P(X_1, X_2, ..., X_n | Y)$ is not practical.

Deriving Naïve Bayes

However, if we make the assumption that the attributes are independent, estimation is easy!

$$P(X_1,...,X_n | Y) = \prod_i P(X_i | Y)$$

- In other words, we assume all attributes are conditionally independent given Y.
 - Often this assumption is violated in practice, but more on that later...

Deriving Naïve Bayes

Let $X = \langle X_1, ..., X_n \rangle$ and label Y be discrete.

Then, we can estimate $P(X_i | Y_i)$ and $P(Y_i)$ directly from the training data by counting!

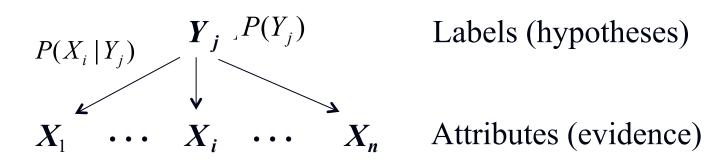
<u>Sky</u>	<u>Temp</u>	<u>Humid</u>	Wind	<u>Water</u>	Forecast	Play?
sunny	warm	normal	strong	warm	same	yes
sunny	warm	high	strong	warm	same	yes
rainy	cold	hìgh	strong	warm	change	no
sunny	warm	hìgh	strong	cool	change	yes

The Naïve Bayes Classifier

■ Now we have:

$$P(Y = y_j | X_1, ..., X_n) = \frac{P(Y = y_j) \prod_i P(X_i | Y = y_j)}{\sum_k P(Y = y_k) \prod_i P(X_i | Y = y_k)}$$

which is just a one-level Bayesian Network



 \blacksquare To classify a new point X_{new} :

$$Y_{new} \leftarrow -\arg \max_{y_k} P(Y = y_k) \prod_i P(X_i | Y = y_k)$$

The Naïve Bayes Algorithm

- For each value y_k
 - Estimate $P(Y = y_k)$ from the data.
 - For each value x_{ij} of each attribute X_i
 - Estimate $P(X_i = x_{ij} | Y = y_k)$
- Classify a new point via:

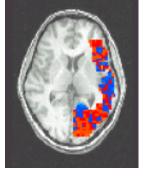
$$Y_{new} \leftarrow \arg \max_{y_k} P(Y = y_k) \prod_i P(X_i \mid Y = y_k)$$

In practice, the independence assumption doesn't often hold true, but Naïve Bayes performs very well despite it.

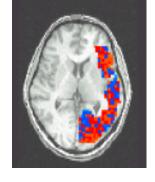
Naïve Bayes Applications

- Text classification
 - Which e-mails are spam?
 - Which e-mails are meeting notices?
 - Which author wrote a document?
- Classifying mental states

Learning P(BrainActivity | WordCategory)



People Words



Animal Words

Pairwise Classification Accuracy: 85%