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# Review

- Functions
  - Used to sequence commands
  - Used to do a well-defined computation
    - Function composition
- Building Brains
  - Use functions to sequence robot movements
  - Use "for VARIABLE in SEQUENCE:"
    - Do something N times
    - Do something to each item in a sequence

# Function to Sequence Commands

def refrain(timing):
 " Function that plays the refrain '"
 beep(timing, c2)
 beep(timing, a)
 beep(timing, fSharp)
 beep(timing, aSharp)

refrain(.5)

# Function to Sequence Commands

def refrain(timing):

"Function that plays the refrain " beep(timing, c2) beep(timing, a) 1. Indent beep(timing, fSharp) 2. add a

beep(timing, aSharp)

refrain(.5)

- 1. Indent commands
- 2. add a def name():
- 3. abstract common parts
- 4. add variables
- 5. add a return
- 6. add useful comments
- 7. "call" the function
- 8. test and debug!

# Function to Sequence Commands

def refrain(timing): beep(timing, c2) beep(timing, a) beep(timing, fSharp) beep(timing, aSharp)

refrain(.5) Calling the function

### **Function to Compute**

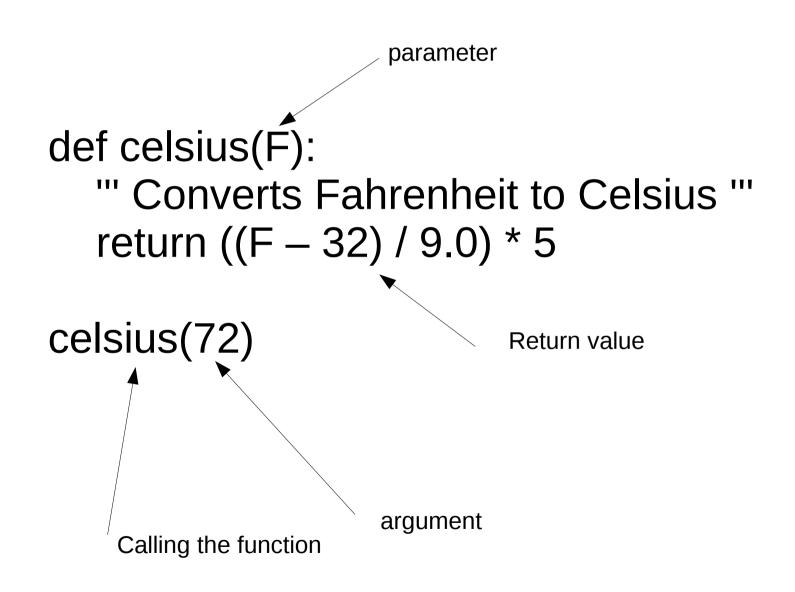
```
def celsius(F):

''' Converts Fahrenheit to Celsius '''

return ((F – 32) / 9.0) * 5
```

celsius(72)

### **Function to Compute**



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def yoyo():
 forward(1, 2)
 turnLeft(1, .7)

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 forward(1, 2)
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yoyo() yoyo() yoyo() yoyo()

def yoyo():
 forward(1, 2)
 turnLeft(1, .7)

for i in range(4): yoyo()

#### for VARIABLE in SEQUENCE: COMMAND COMMAND

. . .

for letter in "Hello": print letter

h e I I O

**for** letter **in** "Hello": print letter

for i in range(4): print i

for i in range(4): print i

>>> range(4)

>>> range(4) [0, 1, 2, 3]

>>> range(4) [0, 1, 2, 3]

New type: List

# For Command

- Used for doing things N times (where N is the argument to range)
- Used for doing something to each item in the sequence

for i in range(23): dance()

for i in [2, 3, 6, 8]: beep(.5, 440 \* i)

for i in range(8): beep(.5, 440 \* i)

# Review

- New type: "list"
- Lists and strings are both "sequences"
- New command: "for"
  - Used for doing things N times (where N is the argument to range)
  - Used for doing something to each item in the sequence

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• What's missing from our robot control programs so far?

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Senses!

### Know your Robot: Senses



# **Reading Sensors**

- Light sensors
  - getLight(POSITION)
  - getBright(POSITION)
  - POSITION is either "left", "center", "right", 0, 1, 2
- Infrared (IR) sensors
  - getIR(POSITION) "left", "right", 0, 1
  - getObstacle(POSITION) "left", "center", "right", 0, 1, 2
- POSITION can also be "all"

- Follow a maze
- Avoid obstacles
- Go to the light
- Run away from the light

# Structure of a Robot Brain

- Read sensors
- Decide what to do
- Make Movement
- Repeat